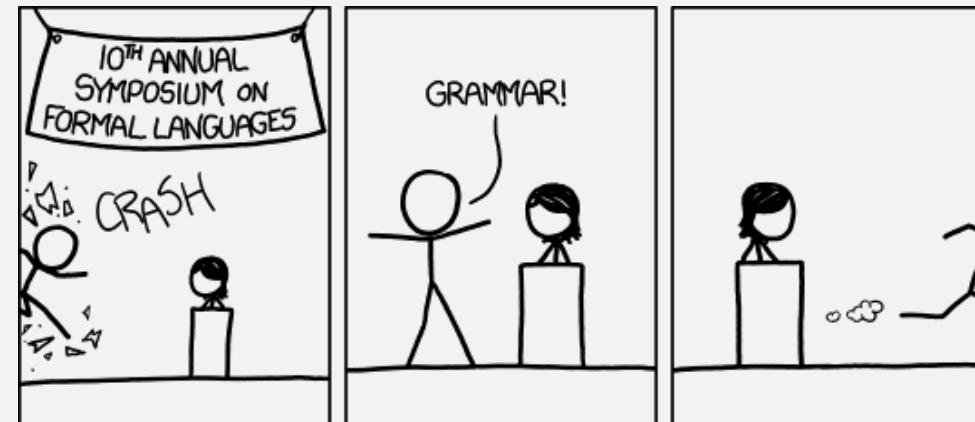


UMB CS 420

Pushdown Automata (PDAs)

Wednesday, March 8, 2023



Announcements

- HW 5 out
 - Due Sun 3/19 11:59pm EST
 - (After Spring Break)
- No lecture next week
 - (Spring Break)

Quiz Preview

1. Which of the following are possible representations of a CFL?
2. Which of the following are characteristics of a PDA?
 - Infinite or finite “memory” ?
 - Infinite or finite states ?
 - Deterministic or nondeterministic ?

Last Time: Generating Strings with a CFG

A CFG represents a context free language!

$$\begin{aligned}G_1 = \\ A &\rightarrow 0A1 \\ A &\rightarrow B \\ B &\rightarrow \#\end{aligned}$$

Strings in CFG's language
= all possible generated strings

$$L(G_1) \text{ is } \{0^n \# 1^n \mid n \geq 0\}$$

A CFG generates a string, by repeatedly applying substitution rules:

$$A \Rightarrow 0A1 \Rightarrow 00A11 \Rightarrow 000A111 \Rightarrow 000B111 \Rightarrow 000\#111$$

Start variable

Stop when string is all terminals

Last Time:

Regular Languages	Context-Free Languages (CFLs)
Regular Expression	Context-Free Grammar (CFG)
A Reg Expr <u>describes</u> a Regular lang	A CFG <u>describes</u> a CFL

Today:

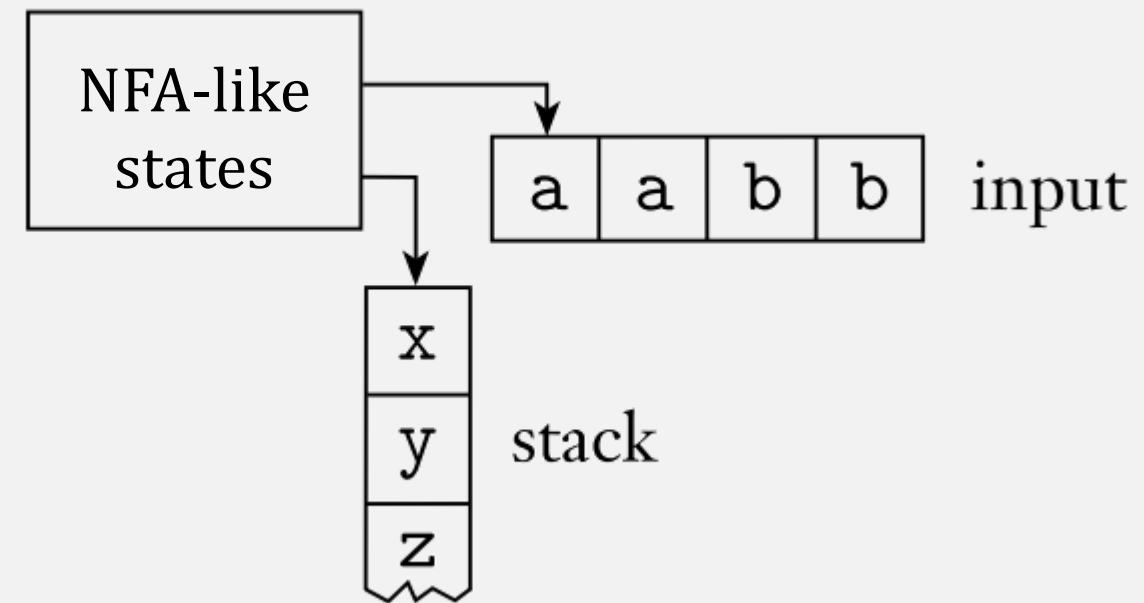
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A Reg Expr <u>describes</u> a Regular lang	A CFG <u>describes</u> a CFL
<u>TODAY:</u>	
Finite Automaton (FSM)	Push-down automaton (PDA)
An FSM <u>recognizes</u> a Regular lang	A PDA <u>recognizes</u> a CFL

Today:

Regular Languages	Context-Free Languages (CFLs)
Regular Expression	Context-Free Grammar (CFG)
thm A Reg Expr <u>describes</u> a Regular lang	A CFG <u>describes</u> a CFL def
<u>TODAY:</u>	
Finite Automaton (FSM)	Push-down automaton (PDA)
def An FSM <u>recognizes</u> a Regular lang	A PDA <u>recognizes</u> a CFL thm
<u>KEY DIFFERENCE:</u>	
A Regular lang is <u>defined</u> with a FSM	A CFL is <u>defined</u> with a CFG
<i>Must prove: Reg Expr \Leftrightarrow Reg lang</i>	
<i>Must prove: PDA \Leftrightarrow CFL</i>	

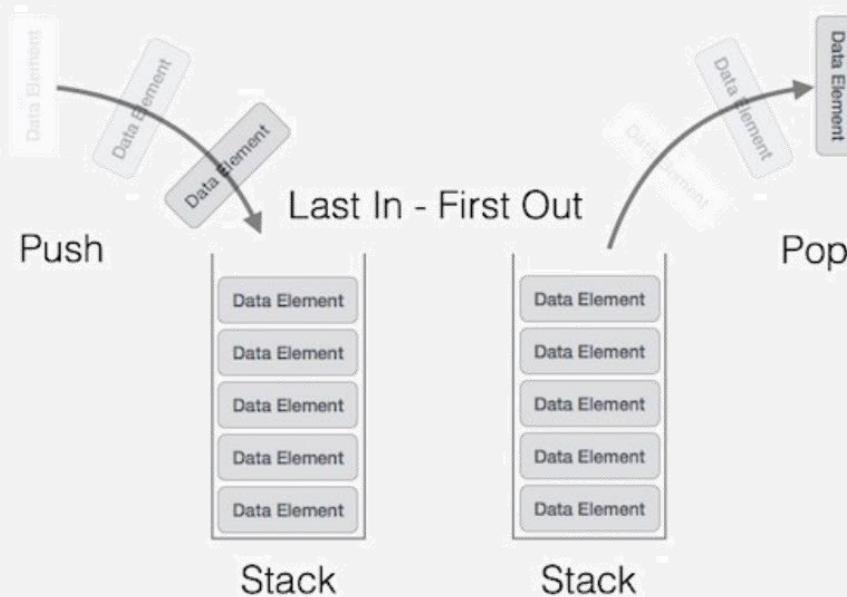
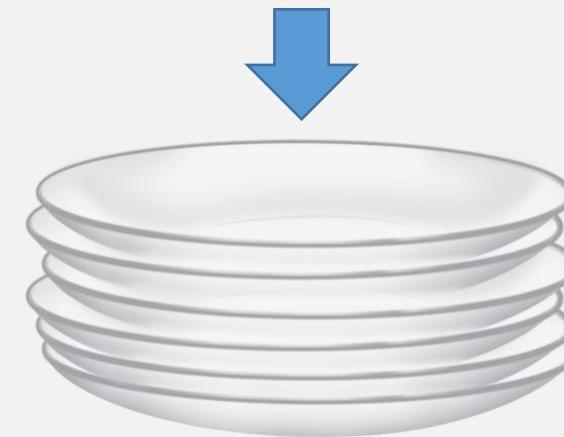
Pushdown Automata (PDA)

PDA = NFA + a stack



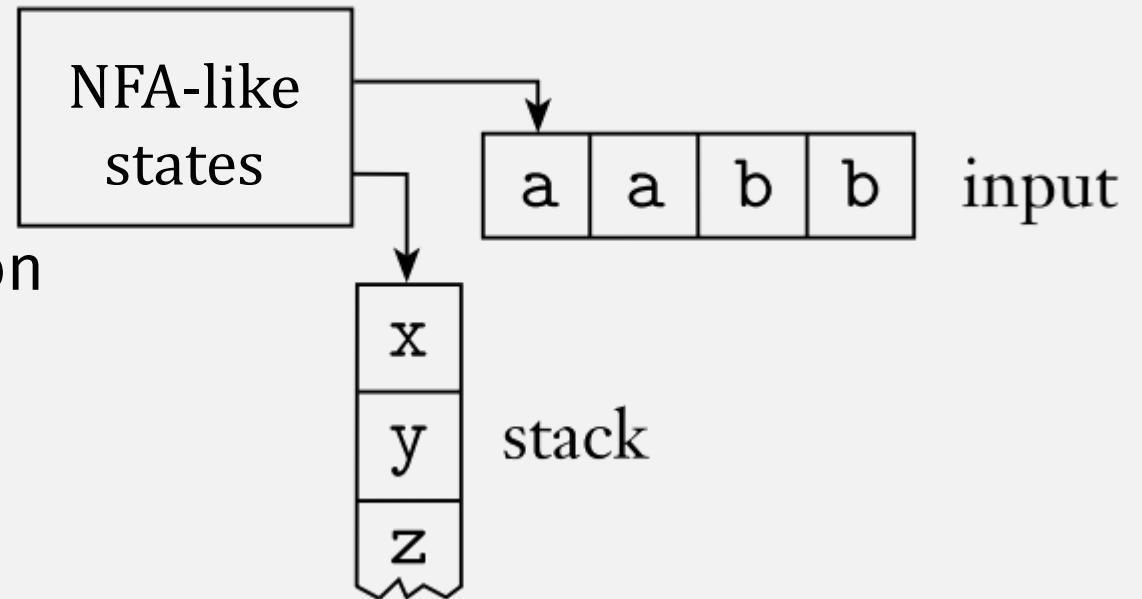
What is a Stack?

- A restricted kind of (infinite!) memory
- Access to top element only
- 2 Operations only: push, pop



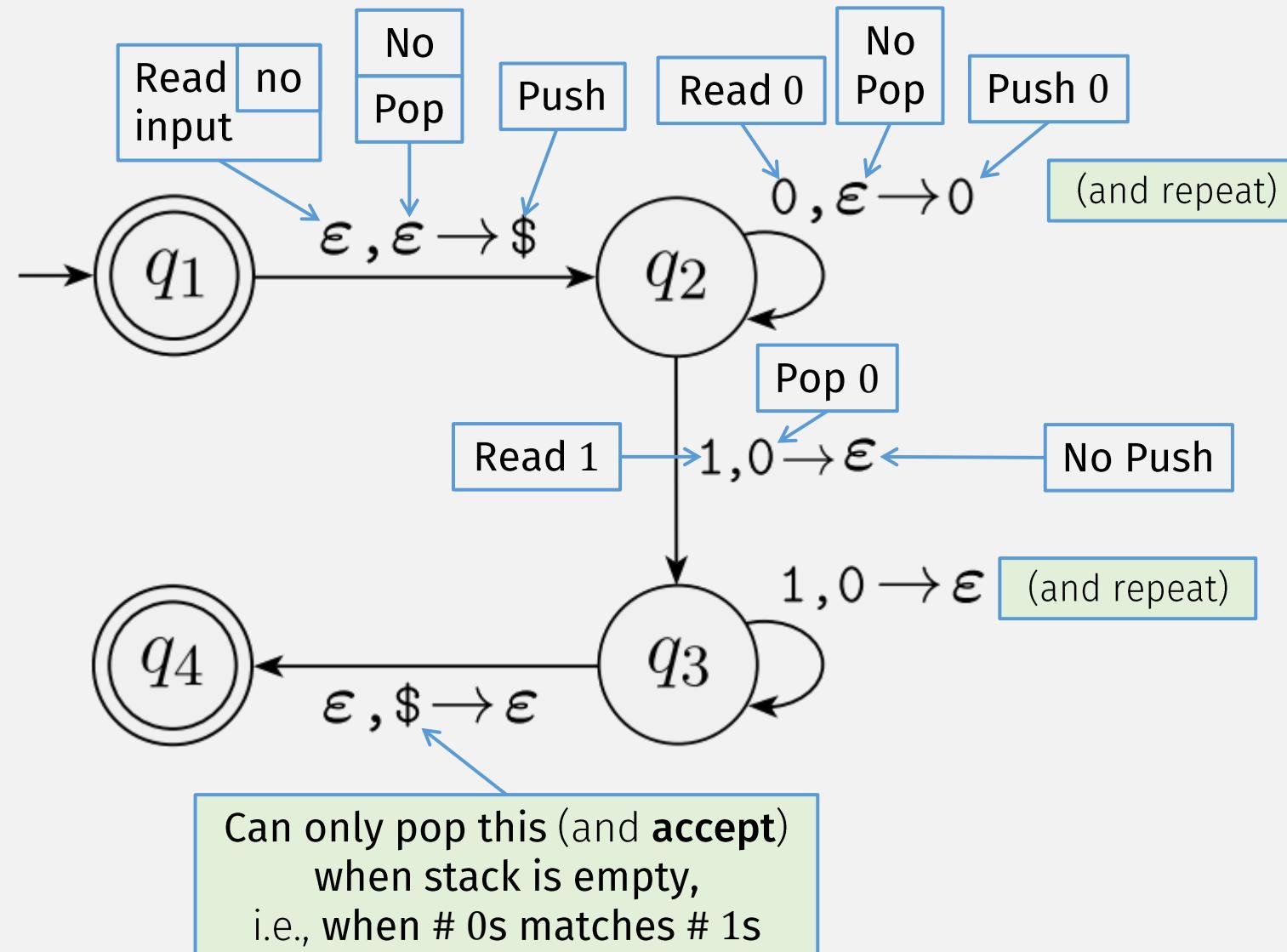
Pushdown Automata (PDA)

- **PDA = NFA + a stack**
 - Infinite memory
 - Can only read/write top location
 - Push/pop



$\{0^n 1^n \mid n \geq 0\}$

An Example PDA



Formal Definition of PDA

A **pushdown automaton** is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$, where Q , Σ , Γ , and F are all finite sets, and

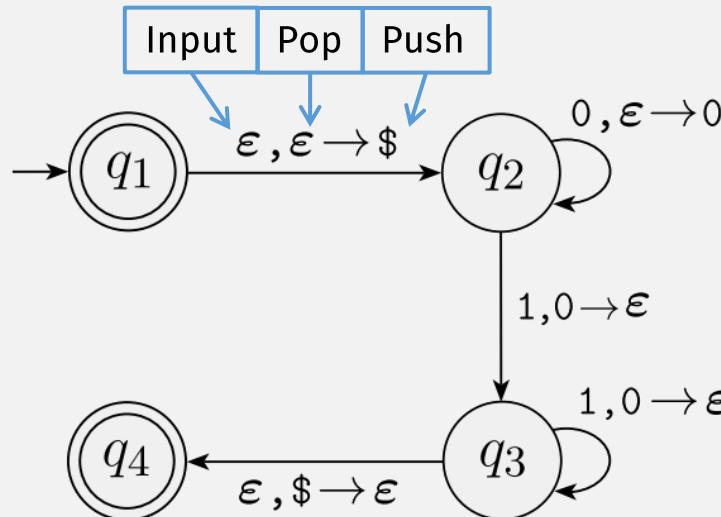
1. Q is the set of states,
2. Σ is the input alphabet,
3. Γ is the stack alphabet, Stack alphabet can have special stack symbols, e.g., \$
4. $\delta: Q \times \Sigma_\varepsilon \times \Gamma_\varepsilon \rightarrow \mathcal{P}(Q \times \Gamma_\varepsilon)$ is the transition function,
Input Pop Part state, and Push
5. $q_0 \in Q$ is the start state, and
6. $F \subseteq Q$ is the set of accept states.

Non-deterministic: produces a **set** of (STATE, STACK CHAR) pairs

$$Q = \{q_1, q_2, q_3, q_4\},$$

PDA Formal Definition Example
 $\Sigma = \{0, 1\}$,
 $\Gamma = \{0, \$\}$,

$$F = \{q_1, q_4\},$$



A **pushdown automaton** is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$, where Q , Σ , Γ , and F are all finite sets, and

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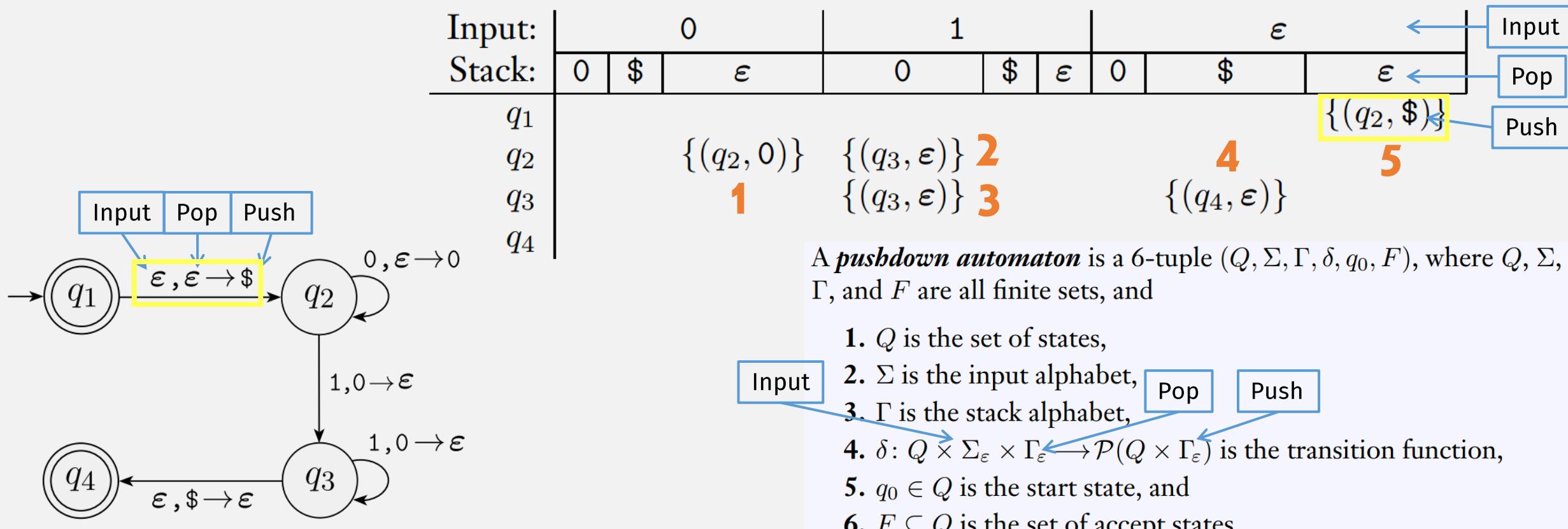
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δ is given by the following table, wherein blank entries signify \emptyset .



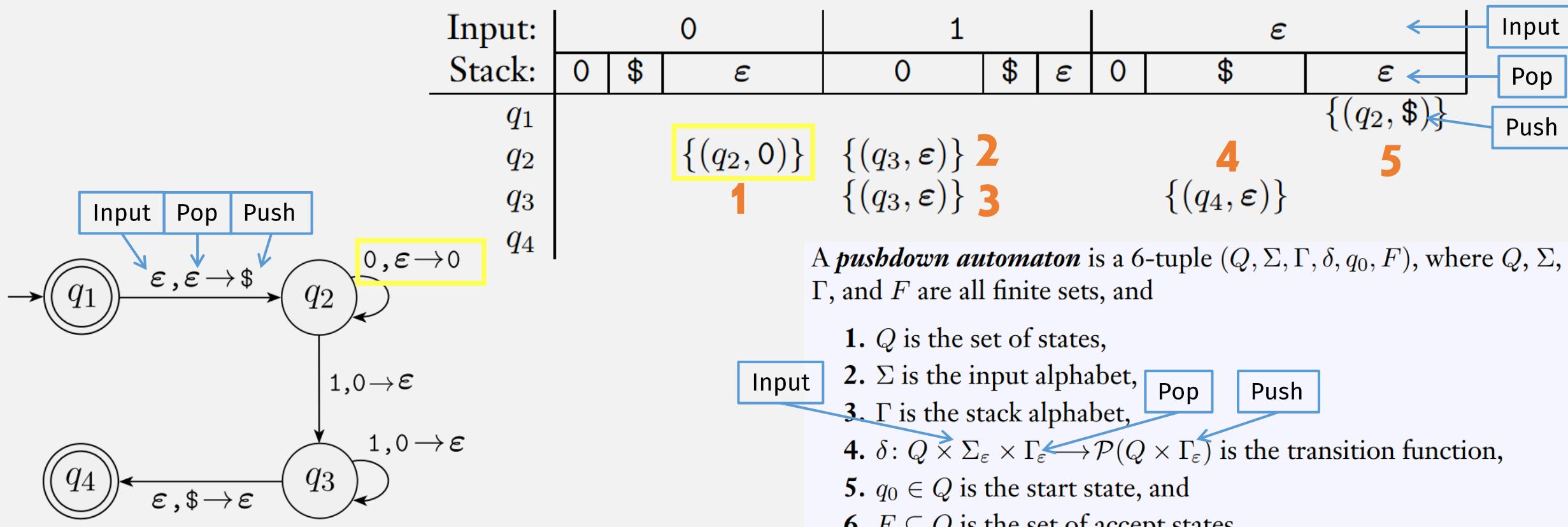
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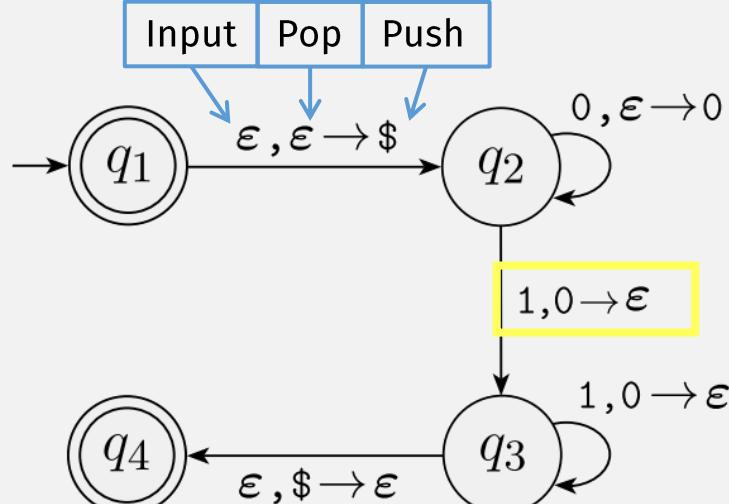
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Input:	0	1	ϵ	Input
Stack:	0 \$ ϵ	0 \$ ϵ 0 \$ ϵ	0 \$ ϵ	Pop
				Push
q_1				
q_2	$\{(q_2, 0)\}$	$\{(q_3, \epsilon)\}$	$\{(q_2, \$)\}$	1 2 4
q_3	1	$\{(q_3, \epsilon)\}$	$\{(q_4, \epsilon)\}$	3 5
q_4				

A **pushdown automaton** is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$, where Q , Σ , Γ , and F are all finite sets, and

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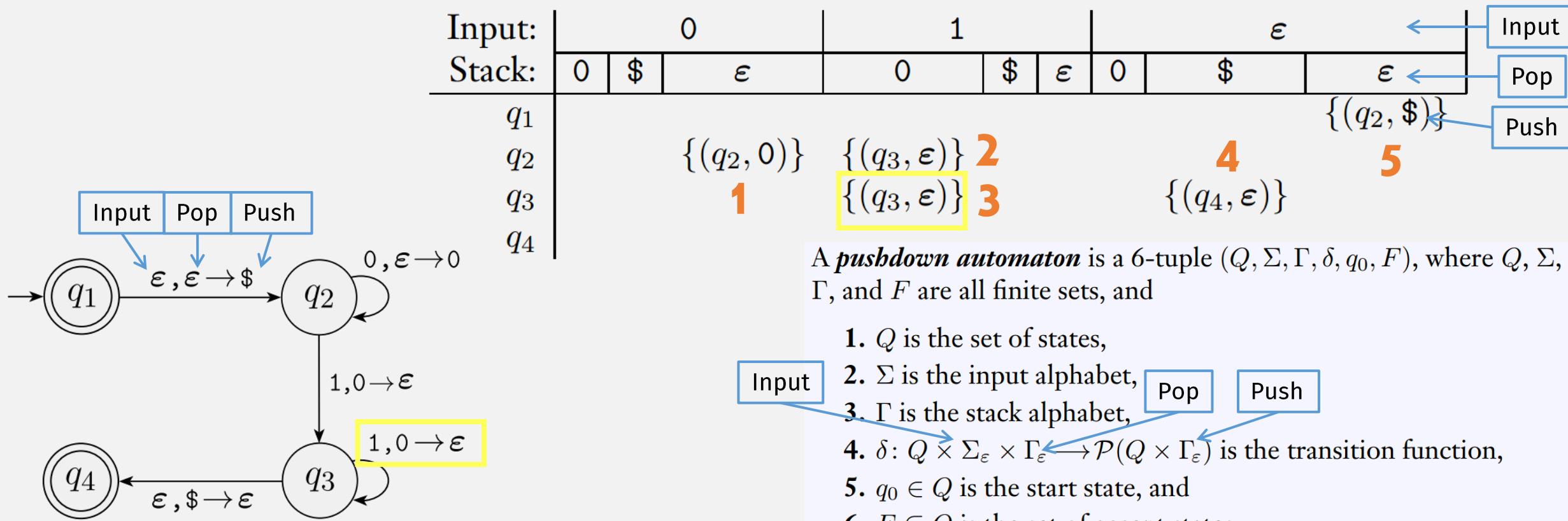
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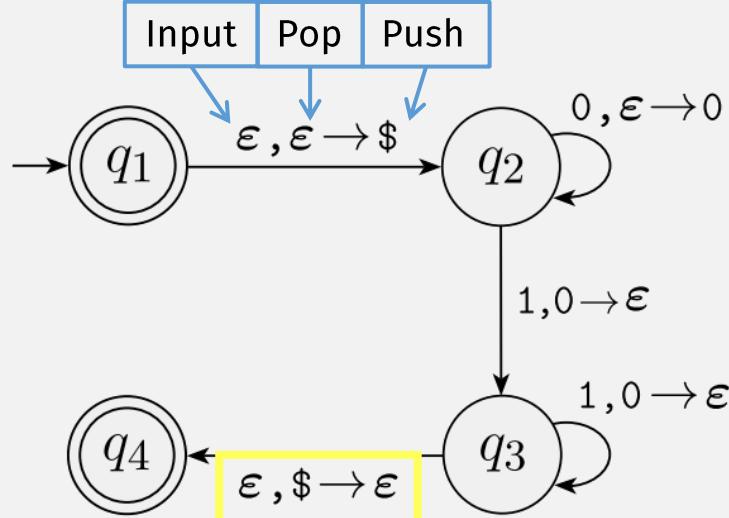
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q_1				
q_2	$\{(q_2, 0)\}$	$\{(q_3, \epsilon)\}$	2	$\{(q_2, \$)\}$
q_3	1	$\{(q_3, \epsilon)\}$	3	$\{(q_4, \epsilon)\}$
q_4			4	5

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In-class exercise: Fill in the blanks

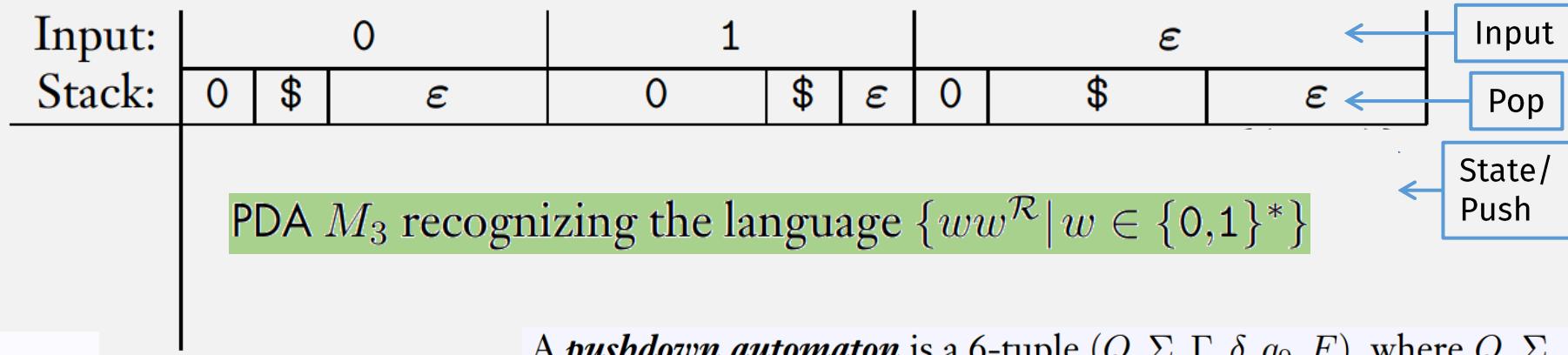
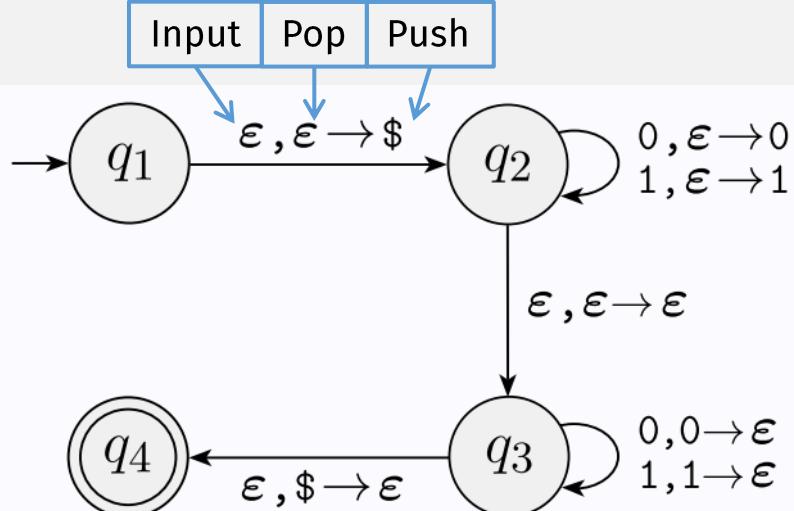
$Q =$

$\Sigma =$

$\Gamma =$

$F =$

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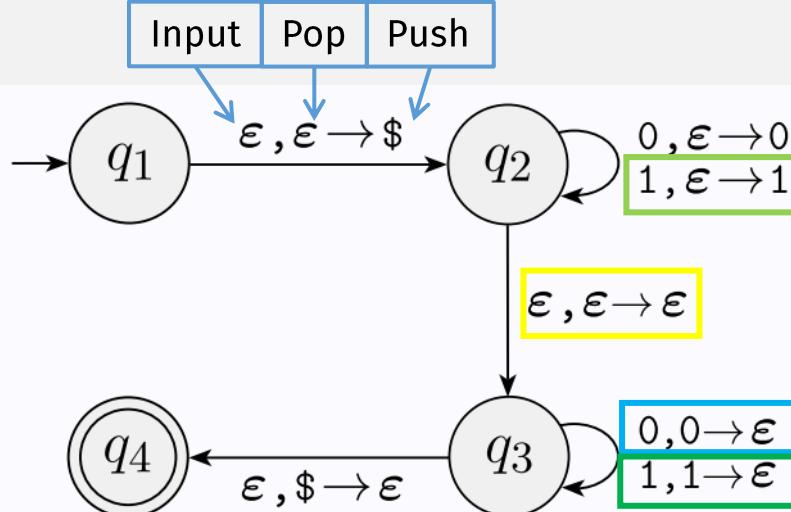
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Input:	0			1			ϵ			Input
Stack:	0	\$	ϵ	0	1	\$	ϵ	0	\$	ϵ
	$\{q_1\}$	$\{(q_2, 0)\}$	$\{(q_3, \epsilon)\}$	$\{(q_1\}$	$\{(q_2, 1)\}$	$\{(q_3, \epsilon)\}$	$\{(q_2, \$)\}$	$\{(q_3, \epsilon)\}$	$\{(q_4, \epsilon)\}$	Pop
	$\{q_2\}$	$\{(q_2, 0)\}$	$\{(q_3, \epsilon)\}$	$\{(q_1\}$	$\{(q_2, 1)\}$	$\{(q_3, \epsilon)\}$	$\{(q_2, \$)\}$	$\{(q_3, \epsilon)\}$	$\{(q_4, \epsilon)\}$	State/ Push
	$\{q_3\}$	$\{(q_3, \epsilon)\}$	$\{(q_3, \epsilon)\}$	$\{(q_1\}$	$\{(q_3, 1)\}$	$\{(q_3, \epsilon)\}$	$\{(q_2, \$)\}$	$\{(q_3, \epsilon)\}$	$\{(q_4, \epsilon)\}$	
	$\{q_4\}$	$\{(q_4, \epsilon)\}$	$\{(q_4, \epsilon)\}$	$\{(q_1\}$	$\{(q_4, \epsilon)\}$	$\{(q_4, \epsilon)\}$	$\{(q_2, \$)\}$	$\{(q_3, \epsilon)\}$	$\{(q_4, \epsilon)\}$	

PDA M_3 recognizing the language $\{ww^R \mid w \in \{0,1\}^*\}$

Flashback: DFA Computation Model

Informally

- “Program” = a finite automata
- Input = string of chars, e.g. “1101”

To run a “program”:

- Start in “start state”
- Repeat:
 - Read 1 char;
 - Change state according to the transition table
- Result =
 - “Accept” if last state is “Accept” state
 - “Reject” otherwise

Formally (i.e., mathematically)

- $M = (Q, \Sigma, \delta, q_0, F)$
- $w = w_1 w_2 \cdots w_n$
- $r_0 = q_0$
- $r_i = \delta(r_{i-1}, w_i)$, for $i = 1, \dots, n$
- M *accepts* w if sequence of states r_0, r_1, \dots, r_n in Q exists ...

A sequence of states represents a DFA computation

with $r_n \in F$

Flashback: A DFA Extended Transition Fn

Define **extended transition function**:

$$\hat{\delta} : Q \times \Sigma^* \rightarrow Q$$

- Domain:

- Beginning state $q \in Q$ (not necessarily the start state)
- Input string $w = w_1 w_2 \cdots w_n$ where $w_i \in \Sigma$

- Range:

- Ending state (not necessarily an accept state)

(Defined recursively)

This specifies the **sequence of states**
for a **DFA** computation

- Base case: $\hat{\delta}(q, \varepsilon) = q$

- Recursive case: $\hat{\delta}(q, w) = \hat{\delta}(\delta(q, w_1), w_2 \cdots w_n)$

Last Time: PDA Configurations (IDs)

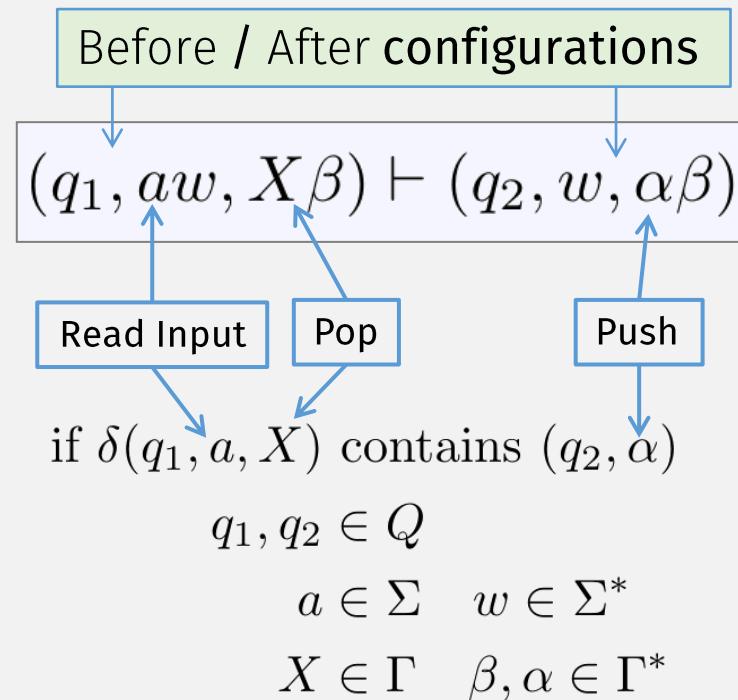
- A **configuration** (or **ID**) is a “snapshot” of a PDA’s computation
- 3 components (q, w, γ) :
 - q = the current state
 - w = the remaining input string
 - γ = the stack contents

A sequence of configurations represents a PDA computation

PDA Computation, Formally

$$P = (Q, \Sigma, \Gamma, \delta, q_0, F)$$

Single-step



A configuration (q, w, γ) has three components
 q = the current state
 w = the remaining input string
 γ = the stack contents

Extended

- Base Case

$$I \vdash^* I \text{ for any ID } I$$

- Recursive Case

$I \vdash^* J$ if there exists some ID K such that $I \vdash K$ and $K \vdash^* J$

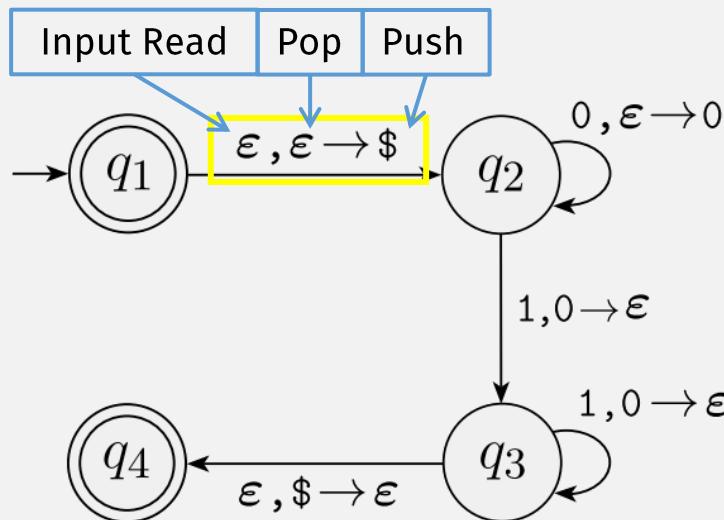
Single step

Recursive call

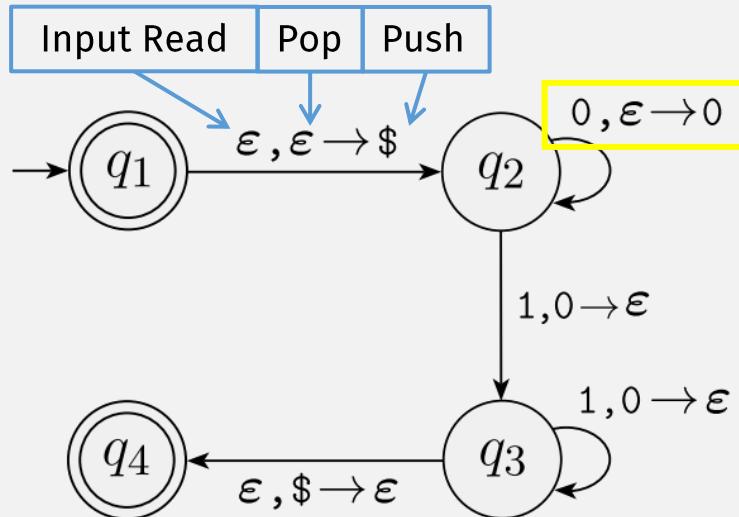
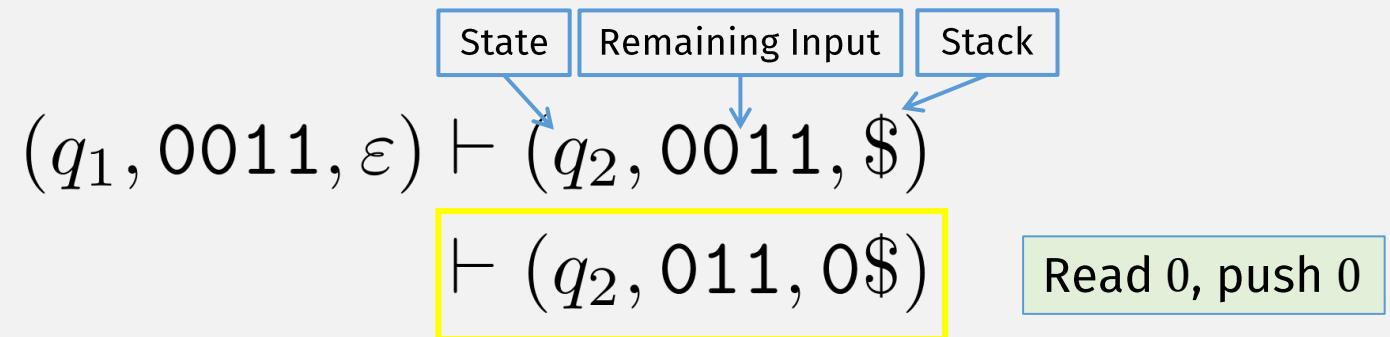
This specifies the **sequence of configurations** for a PDA computation

PDA Running Input String Example

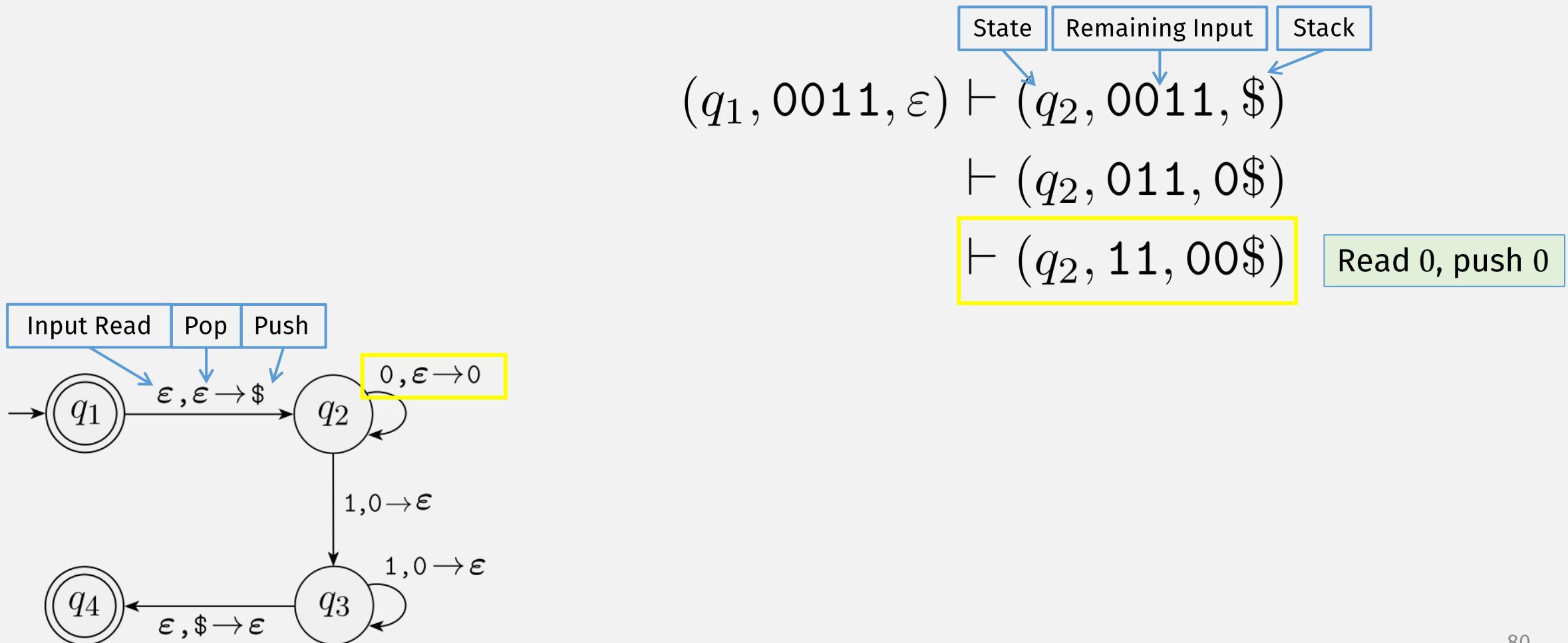
($q_1, 0011, \varepsilon$)



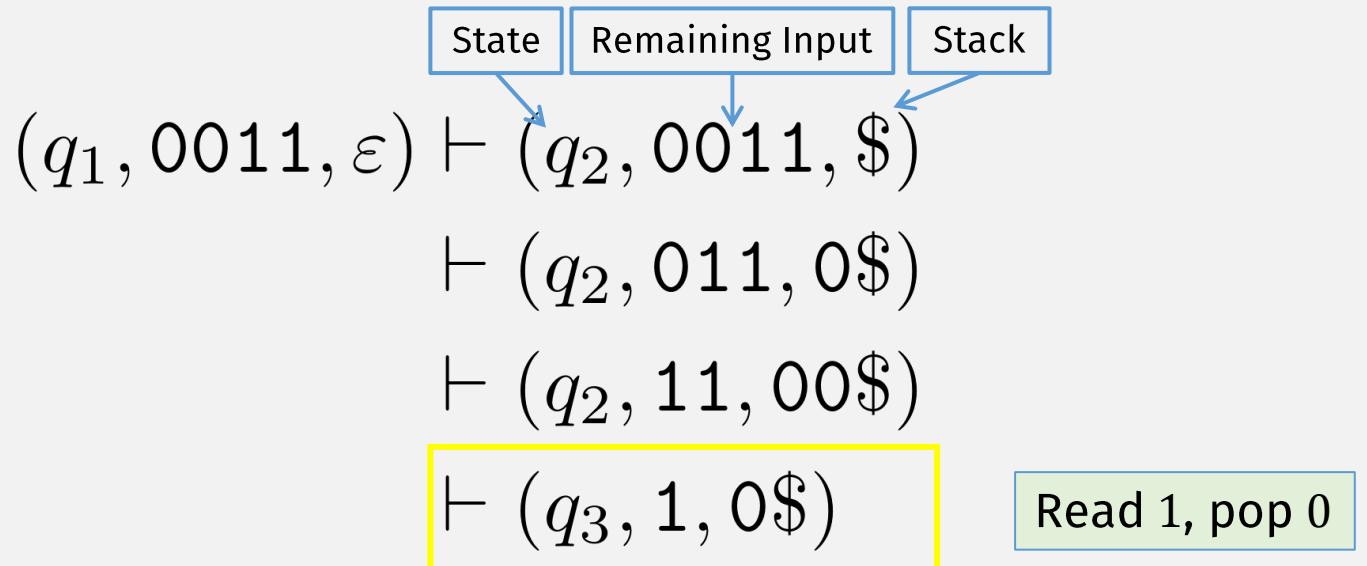
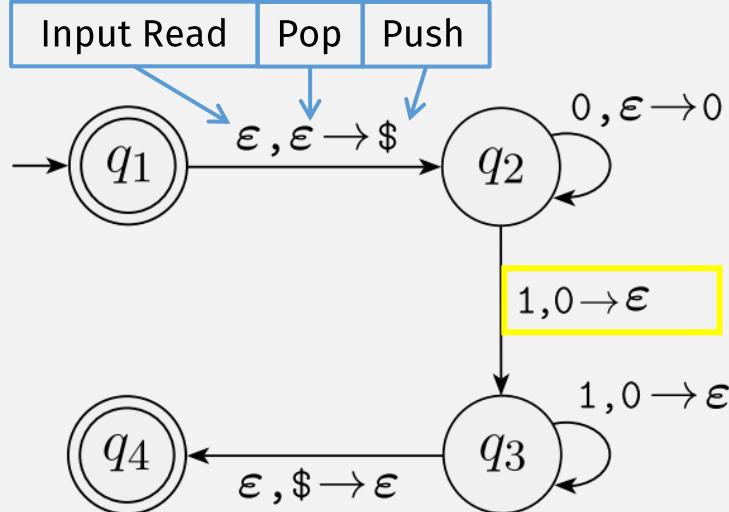
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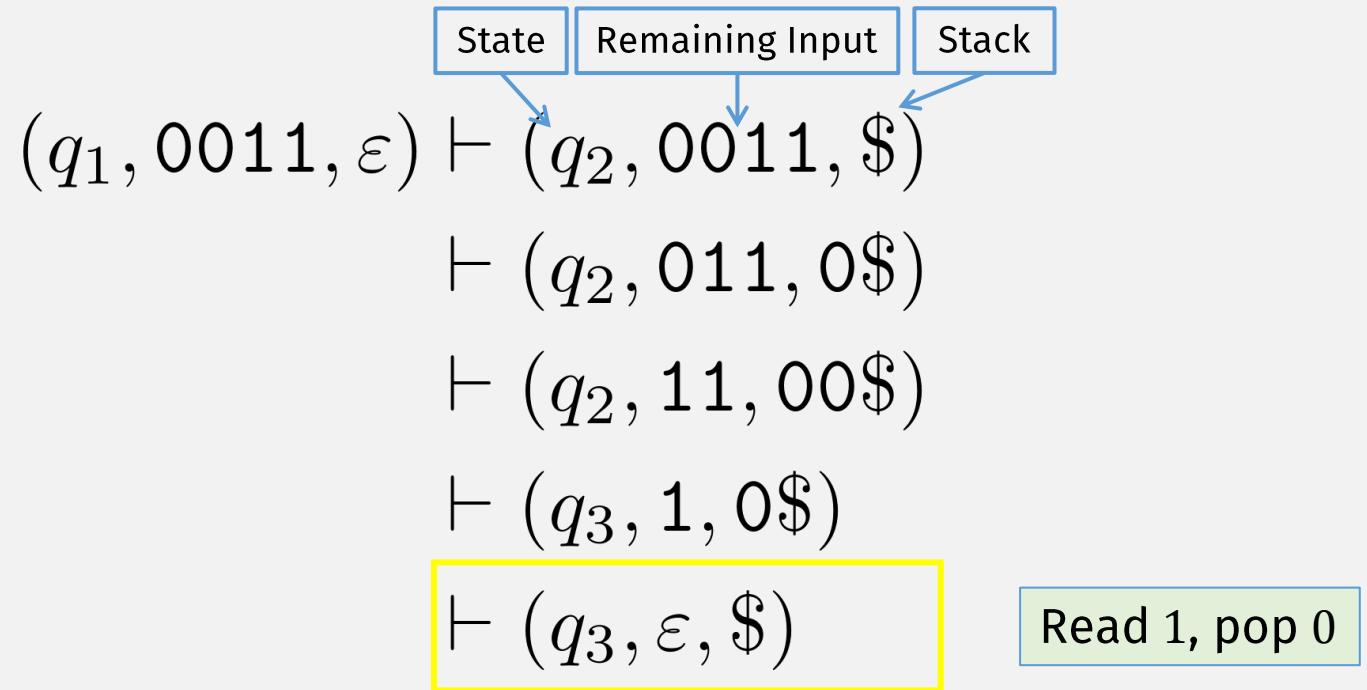
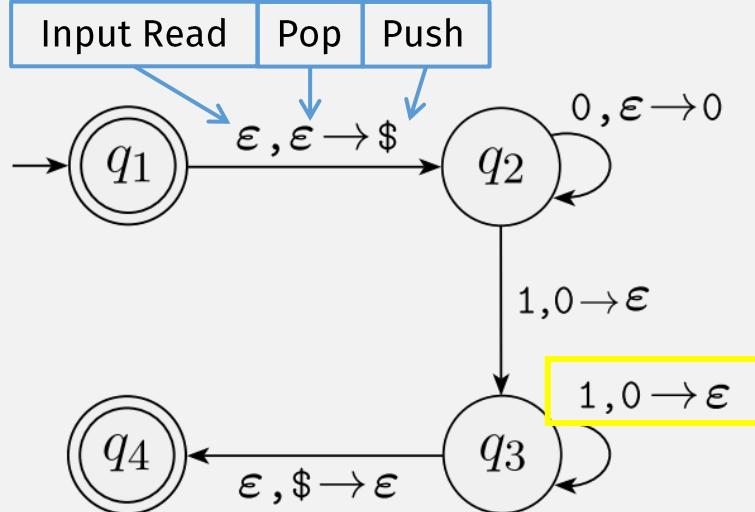
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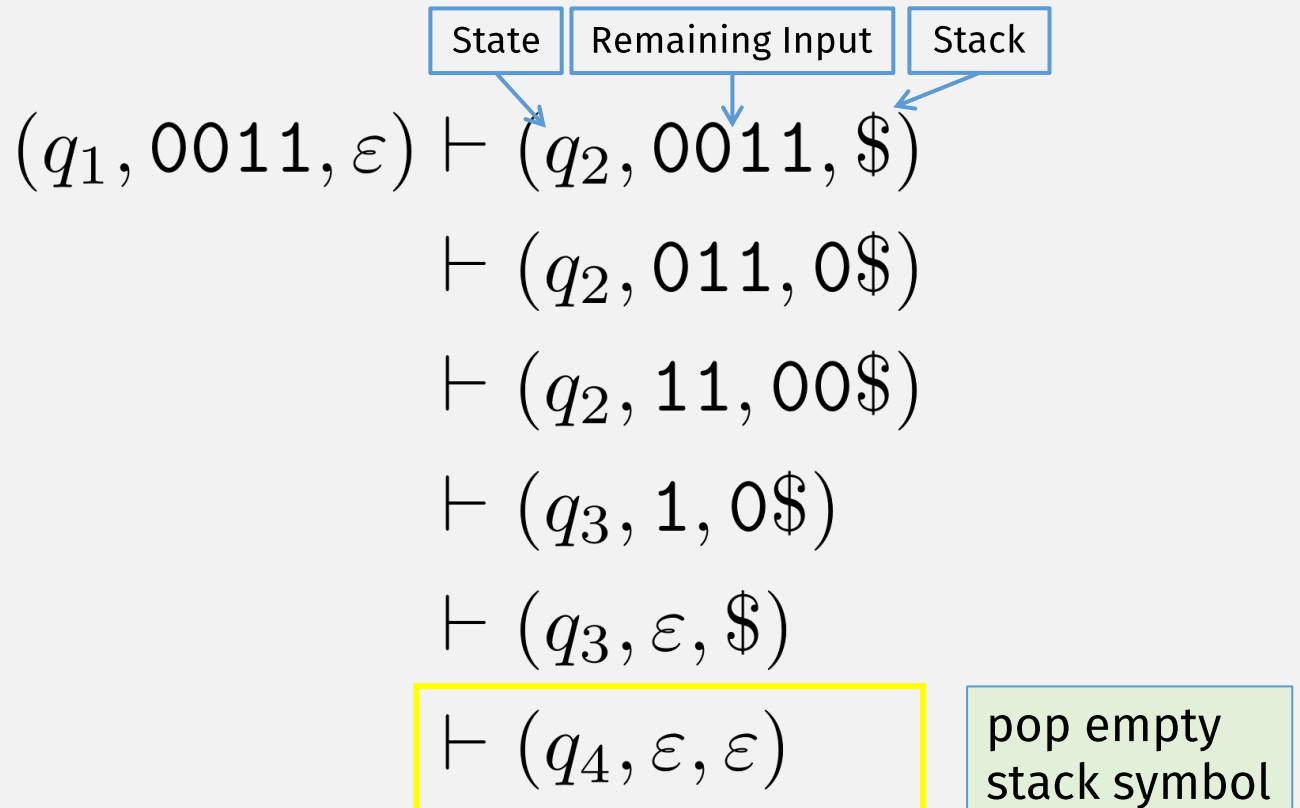
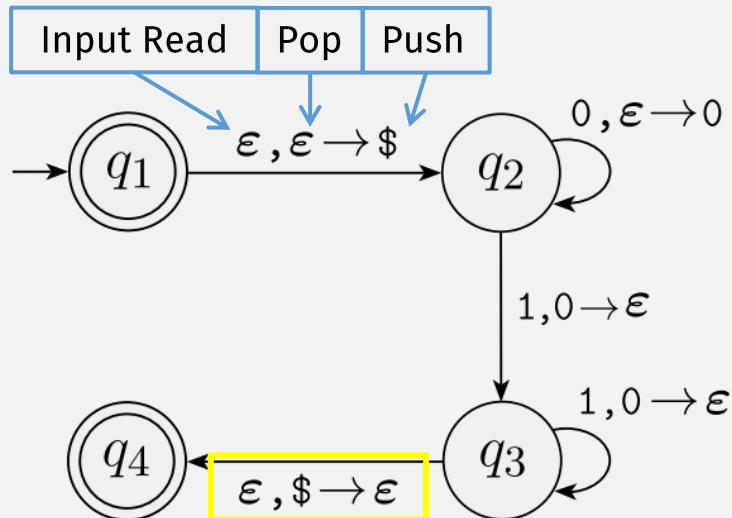
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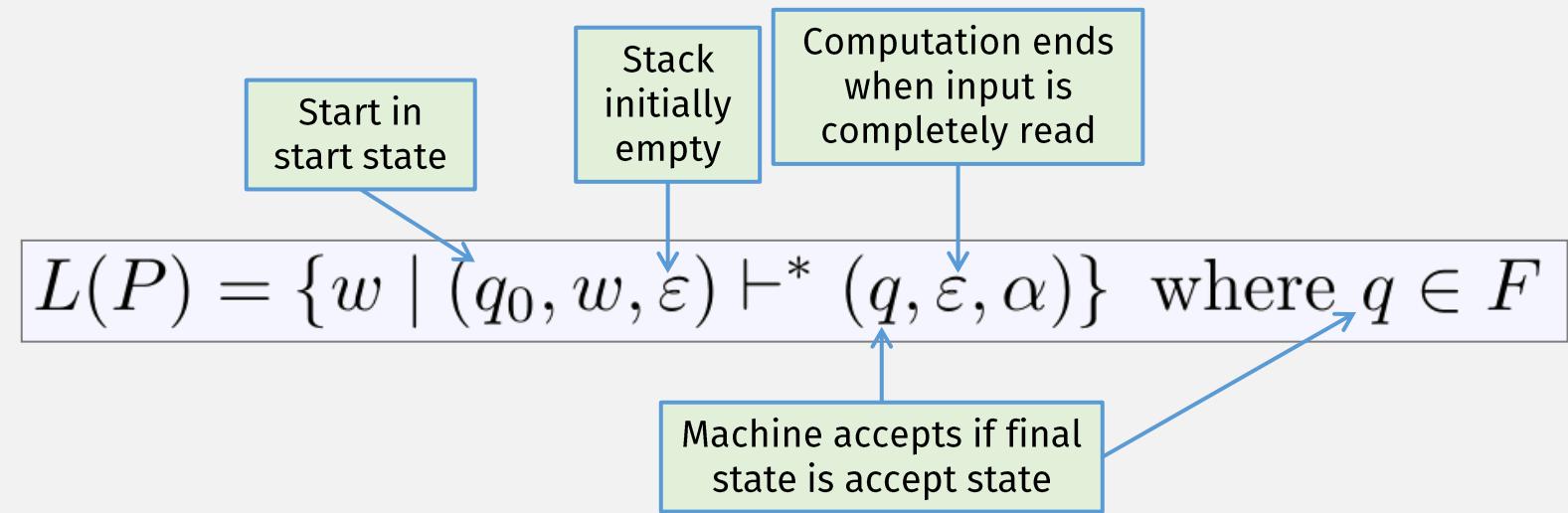


Flashback: Computation and Languages

- The **language** of a machine is the set of all strings that it accepts
- E.g., A DFA M **accepts** w if $\hat{\delta}(q_0, w) \in F$
- Language of $M = L(M) = \{ w \mid M \text{ accepts } w \}$

Language of a PDA

$$P = (Q, \Sigma, \Gamma, \delta, q_0, F)$$



A **configuration** (q, w, γ) has three components

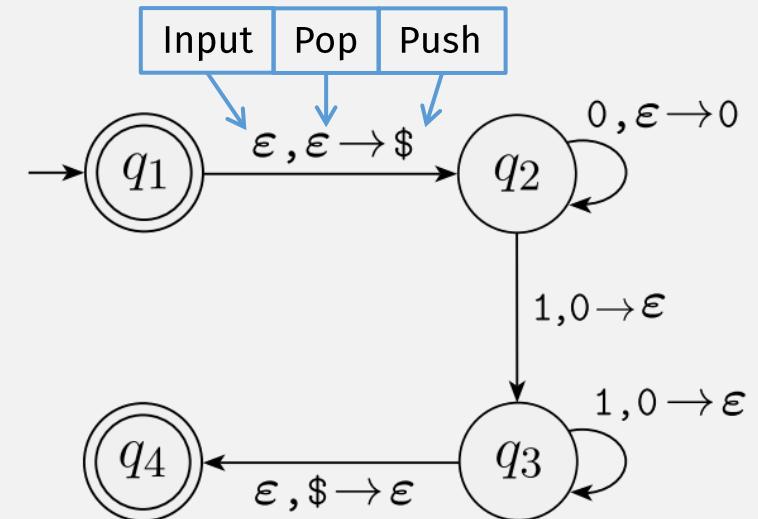
q = the current state

w = the remaining input string

γ = the stack contents

PDAs and CFLs?

- **PDA = NFA + a stack**
 - Infinite memory
 - Can only read/write top location: Push/pop
- Want to prove: PDAs represent CFLs!
- We know: a CFL, by definition, is a language that is generated by a CFG
- Need to show: PDA \Leftrightarrow CFG
- Then, to prove that a language is a CFL, we can either:
 - Create a CFG, or
 - Create a PDA

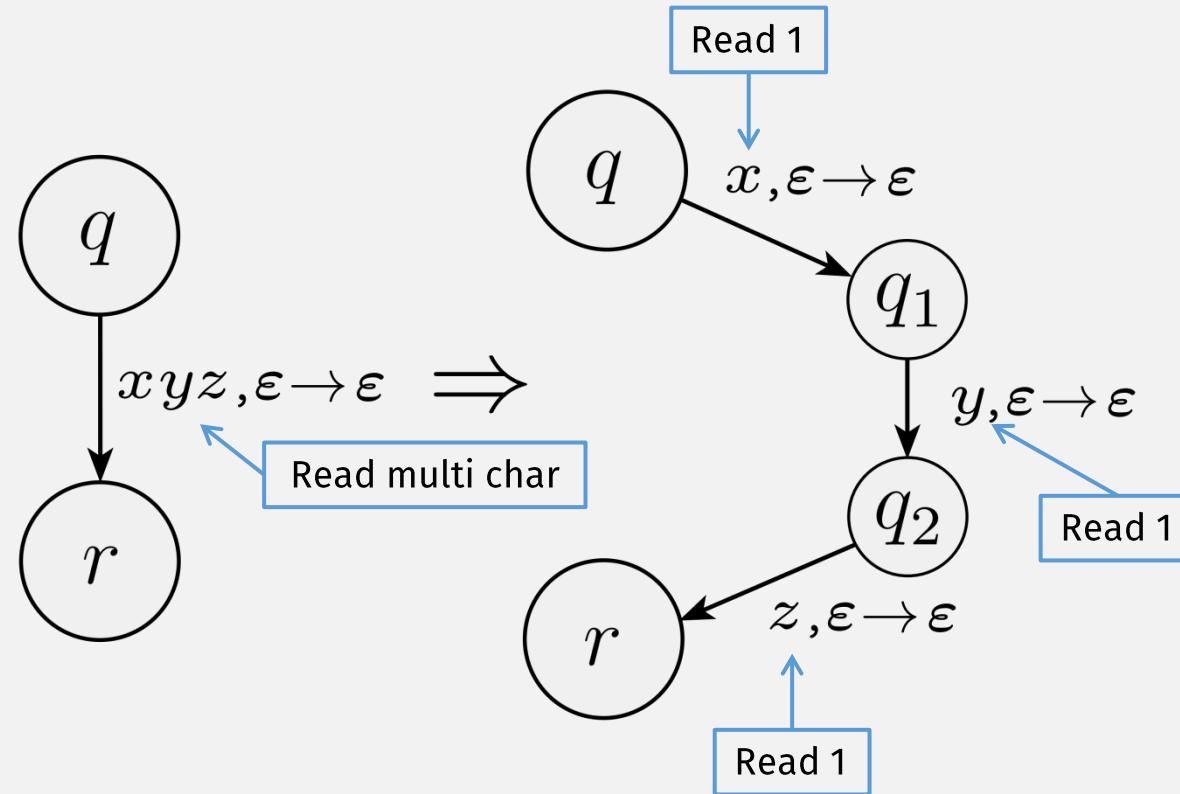


A lang is a CFL iff some PDA recognizes it

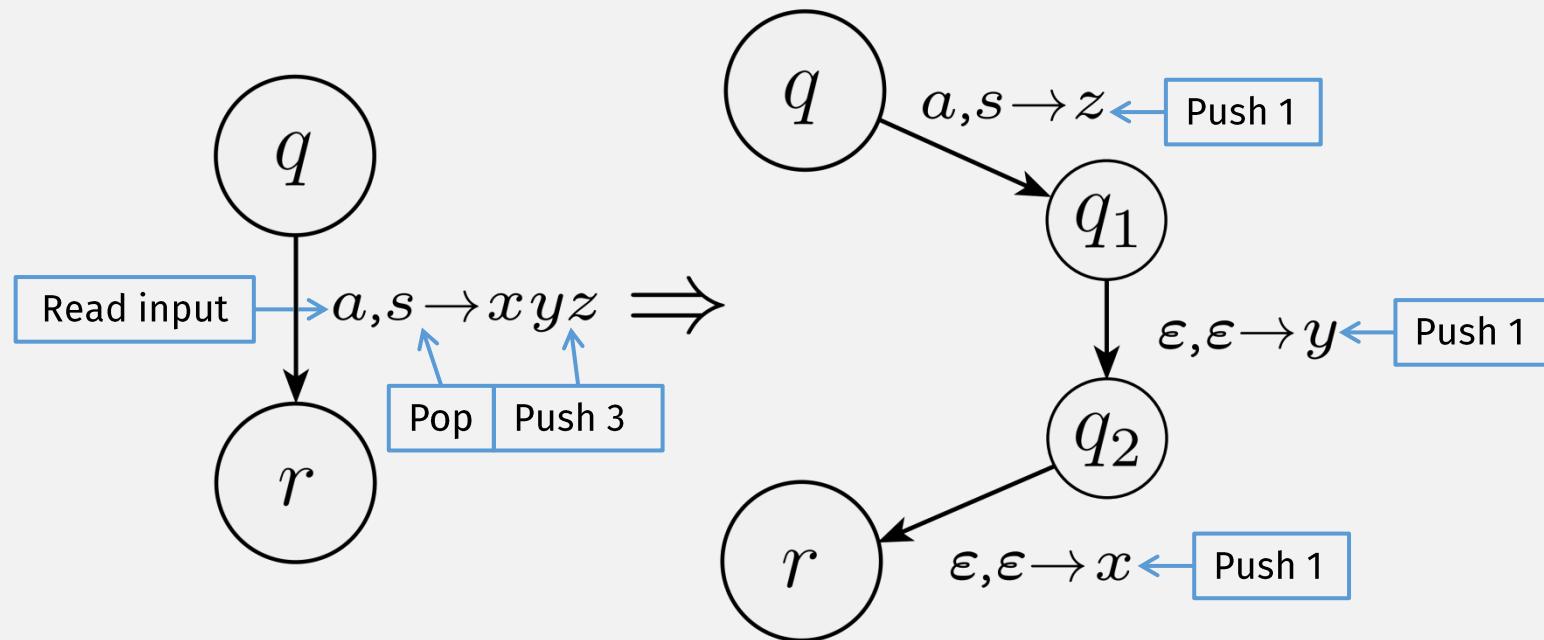
- ⇒ If a language is a **CFL**, then a PDA recognizes it
- We know: A **CFL** has a **CFG** describing it (definition of CFL)
 - To prove this part: show the **CFG** has an equivalent PDA

⇐ If a PDA recognizes a language, then it's a CFL

Shorthand: Multi-Symbol Read Transition



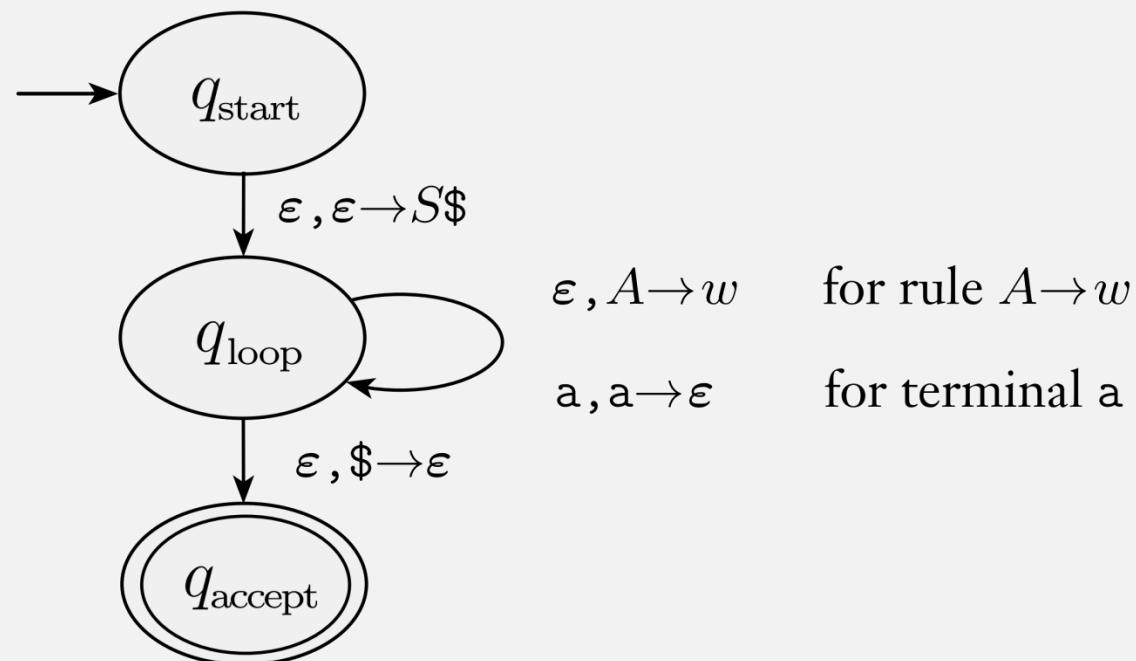
Shorthand: Multi-Stack Push Transition



Note the reverse order of pushes

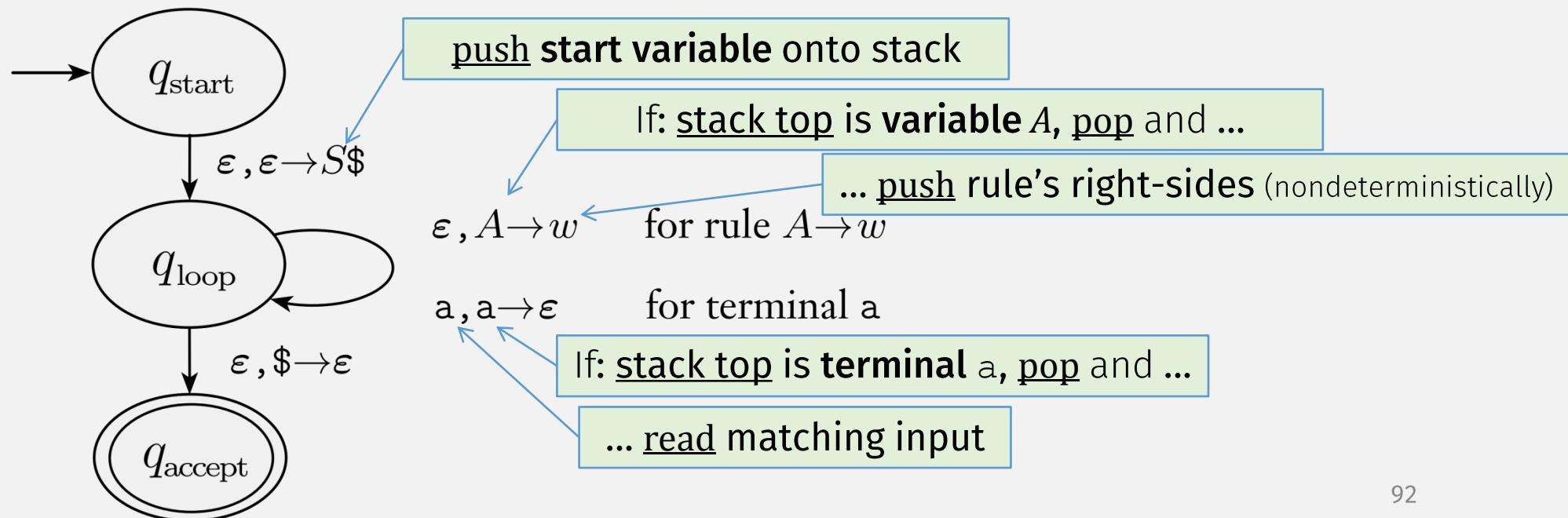
CFG \rightarrow PDA (sketch)

- Construct PDA from CFG such that:
 - PDA accepts input only if CFG generates it
- PDA:
 - simulates generating a string with CFG rules
 - by (nondeterministically) trying all rules to find the right ones

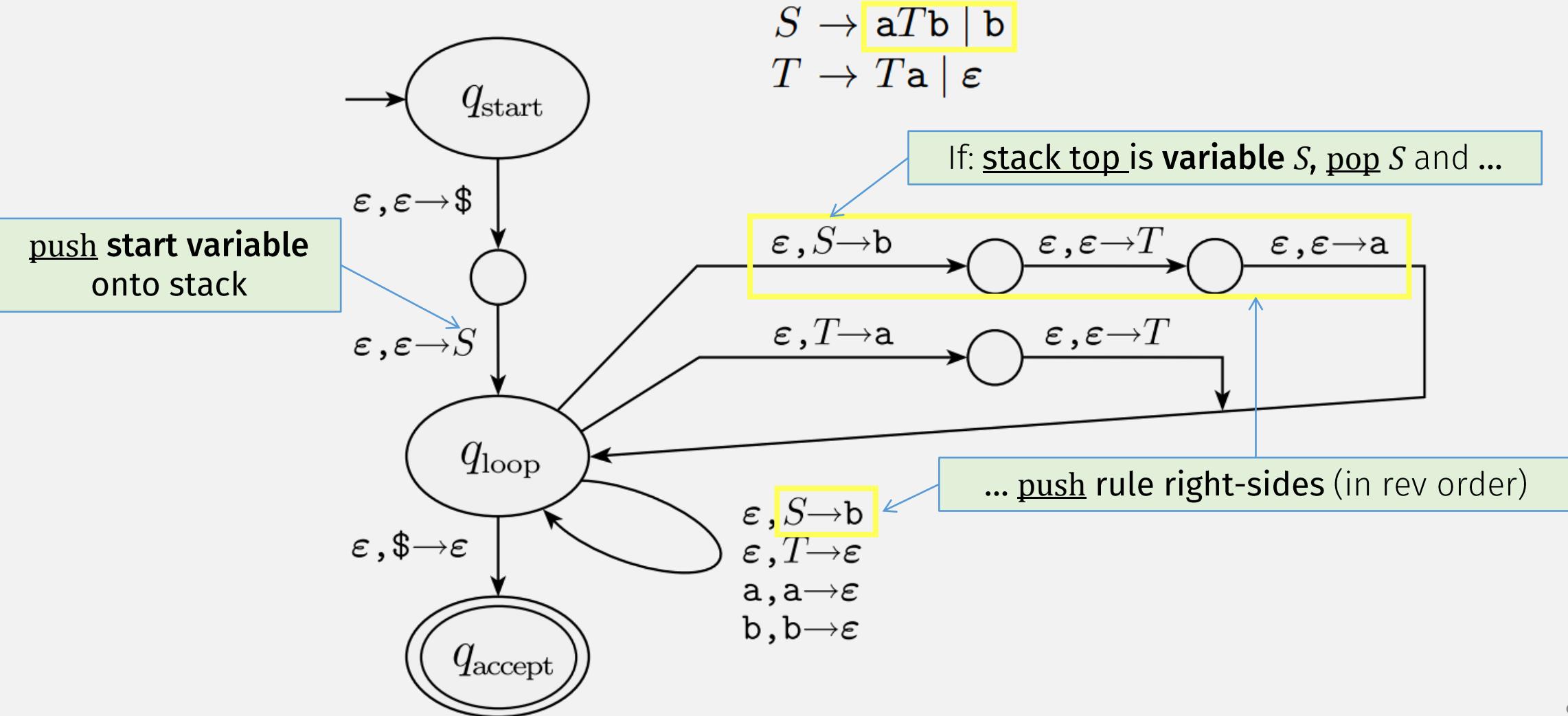


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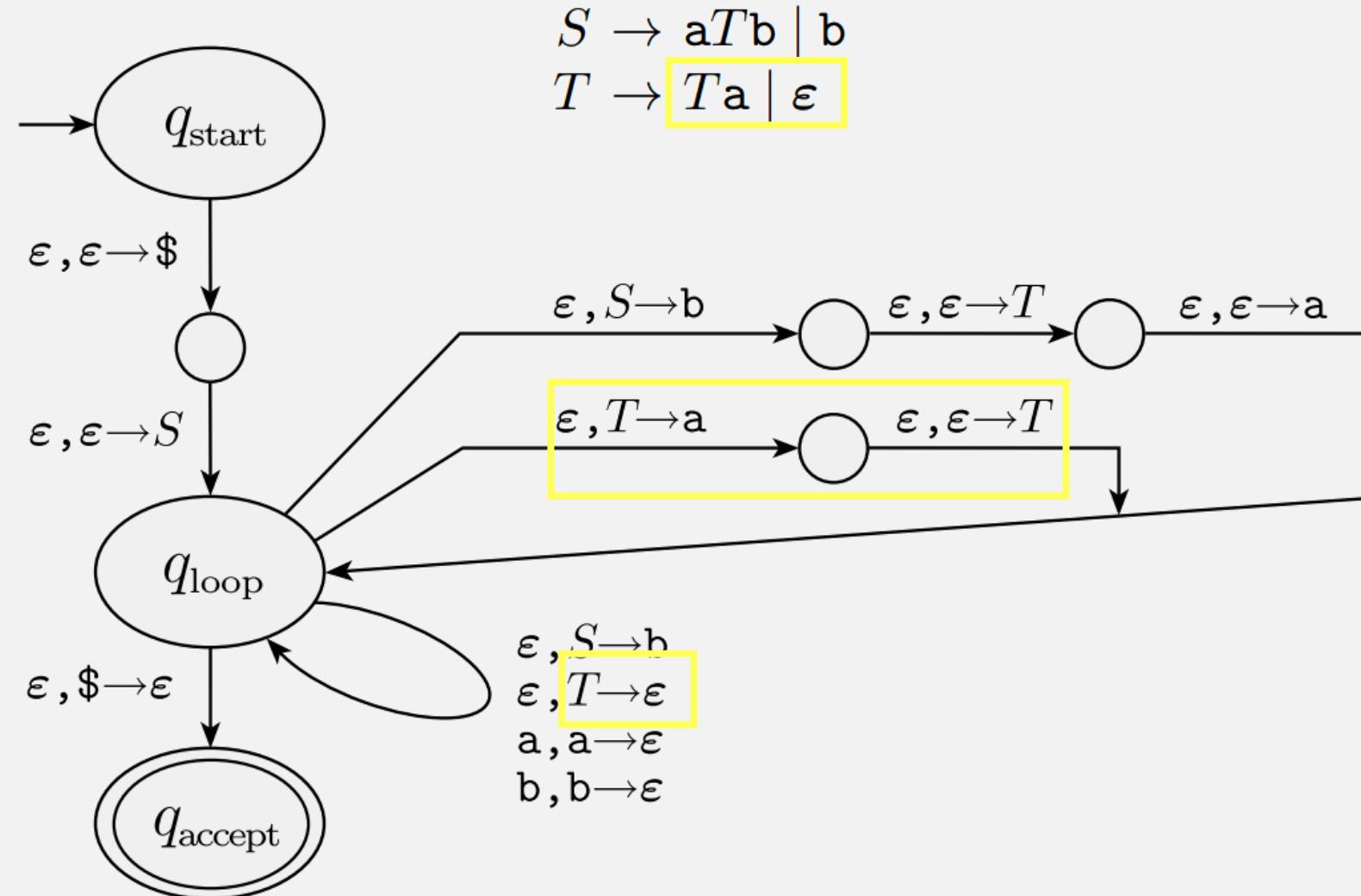
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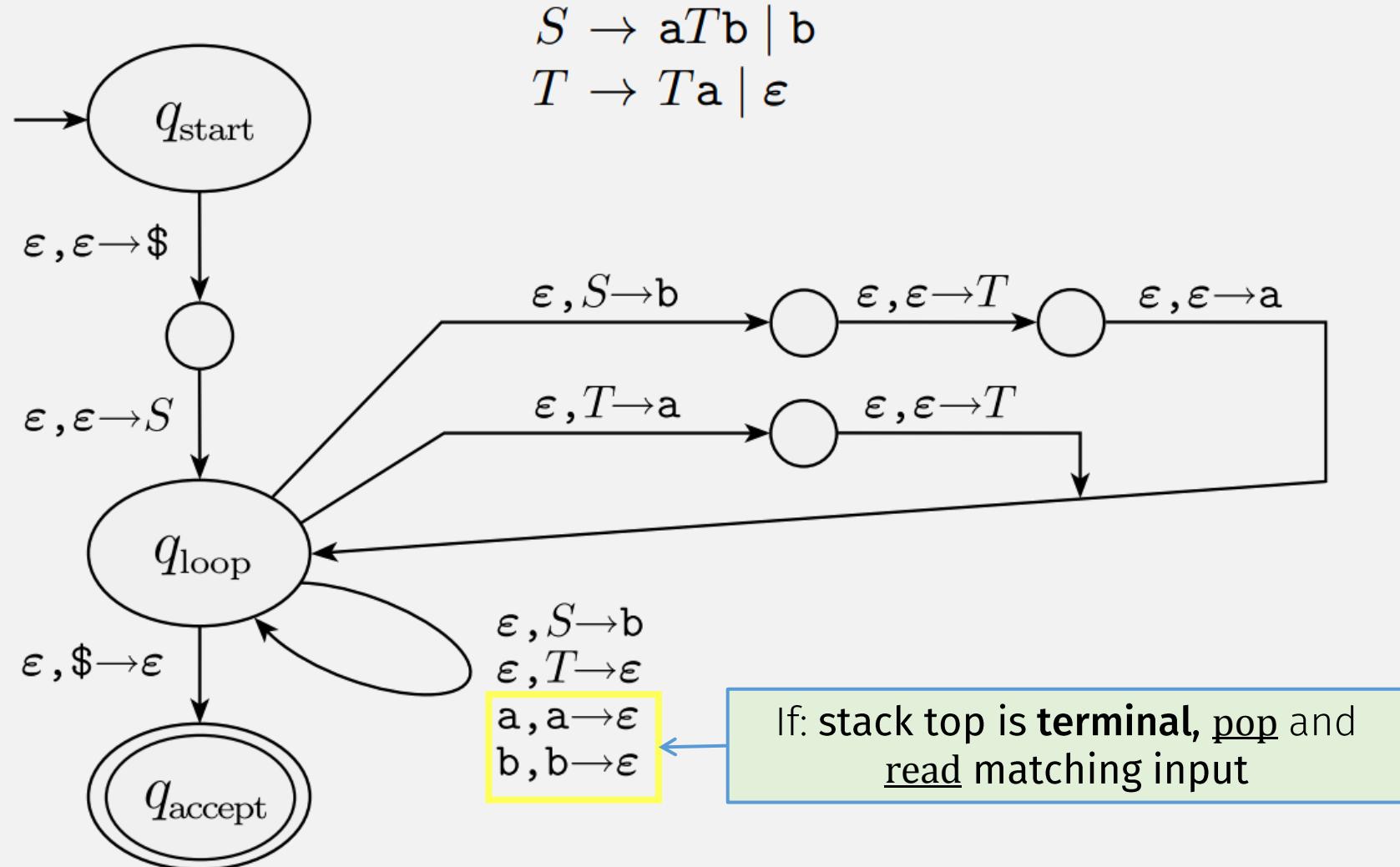
Example CFG \rightarrow PDA



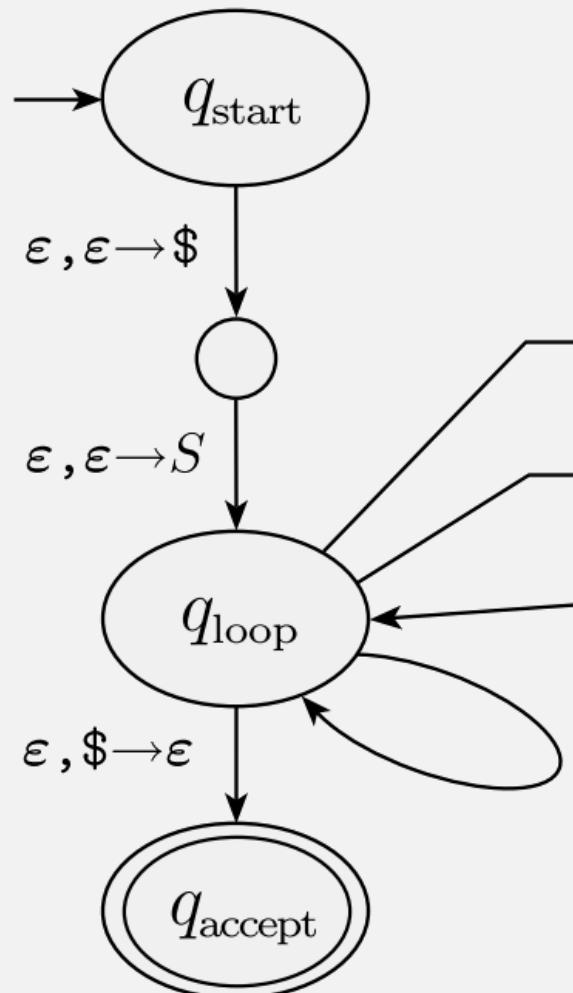
Example CFG \rightarrow PDA



Example CFG \rightarrow PDA



Example CFG \rightarrow PDA



$$S \rightarrow aTb \mid b$$

$$T \rightarrow Ta \mid \epsilon$$

Machine is doing reverse of grammar:
 - start with the string,
 - Find rules that generate string

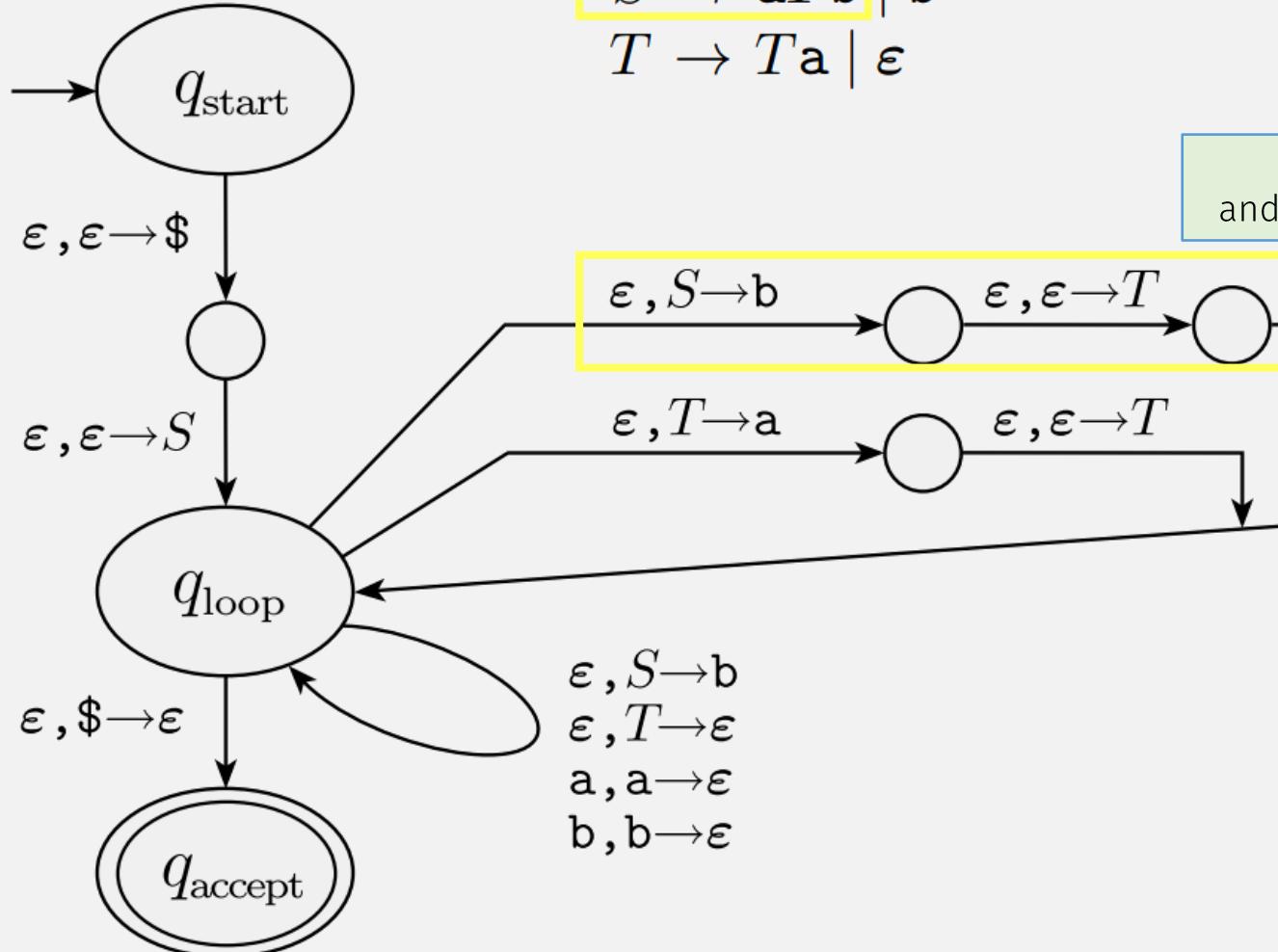
Example Derivation using CFG:

$S \Rightarrow aTb$ (using rule $S \rightarrow aTb$)
 $\Rightarrow aTab$ (using rule $T \rightarrow Ta$)
 $\Rightarrow aab$ (using rule $T \rightarrow \epsilon$)

PDA Example

State	Input	Stack	Equiv Rule
q_{start}	aab		
q_{loop}	aab	$S\$$	
q_{loop}	aab	$aTb\$$	$S \rightarrow aTb$
q_{loop}	ab	$Tb\$$	
q_{loop}	ab	$Tab\$$	$T \rightarrow Ta$
q_{loop}	ab	$ab\$$	$T \rightarrow \epsilon$
q_{loop}	b	$b\$$	
q_{loop}		\$	
q_{accept}			

Example CFG \rightarrow PDA



Example Derivation using CFG:

$S \Rightarrow aTb$ (using rule $S \rightarrow aTb$)

$\Rightarrow aTab$ (using rule $T \rightarrow Ta$)

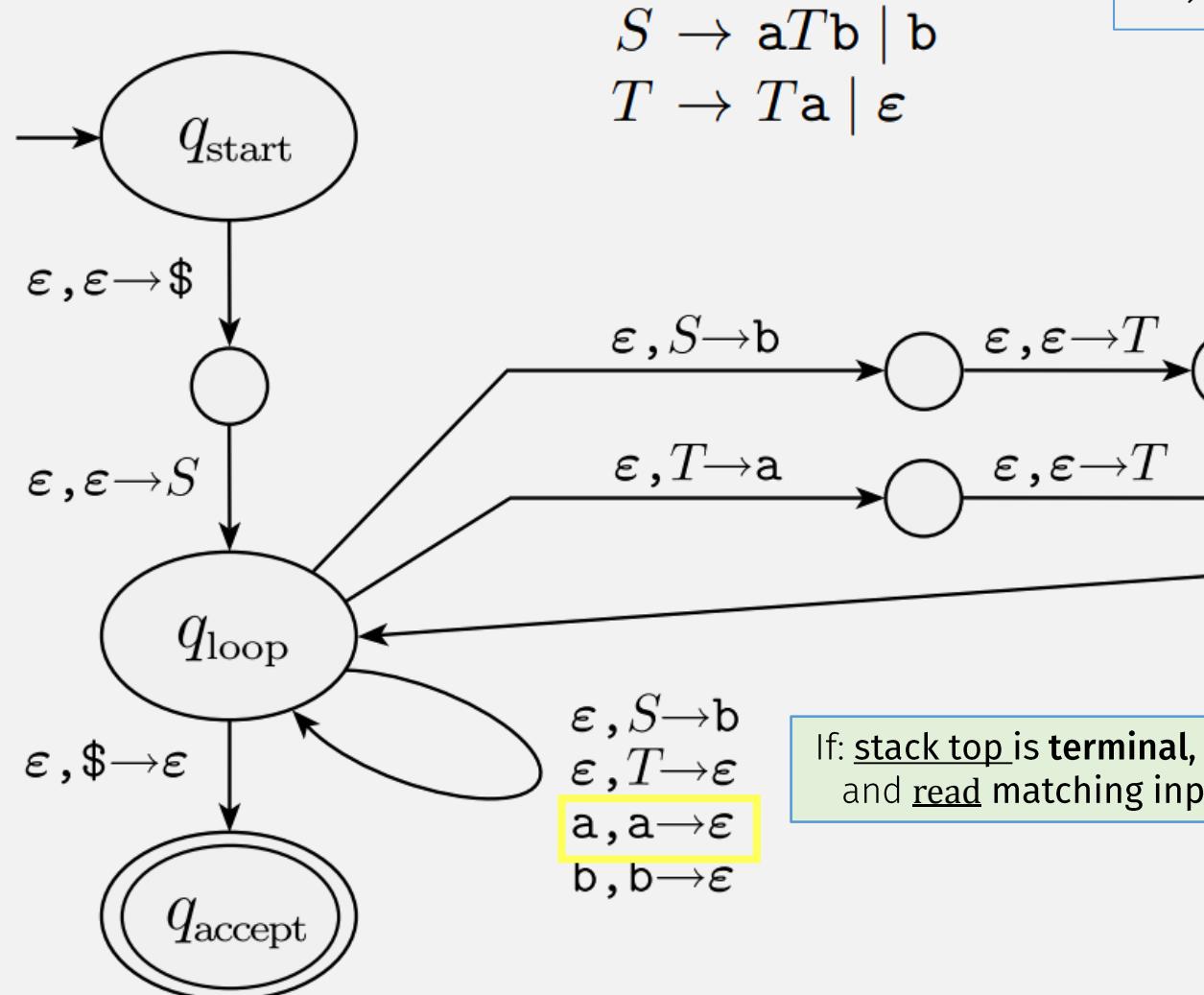
$\Rightarrow aab$ (using rule $T \rightarrow \epsilon$)

If: stack top is variable S , pop S
and push rule right-sides (in rev order)

PDA Example

State	Input	Stack	Equiv Rule
q_{start}	aab		
q_{loop}	aab	$S\$$	
q_{loop}	aab	$aTb\$$	$S \rightarrow aTb$
q_{loop}	ab	$Tb\$$	
q_{loop}	ab	$Tab\$$	$T \rightarrow Ta$
q_{loop}	ab	$ab\$$	$T \rightarrow \epsilon$
q_{loop}	b	$b\$$	
		\$	
q_{accept}			

Example CFG \rightarrow PDA



Example Derivation using CFG:

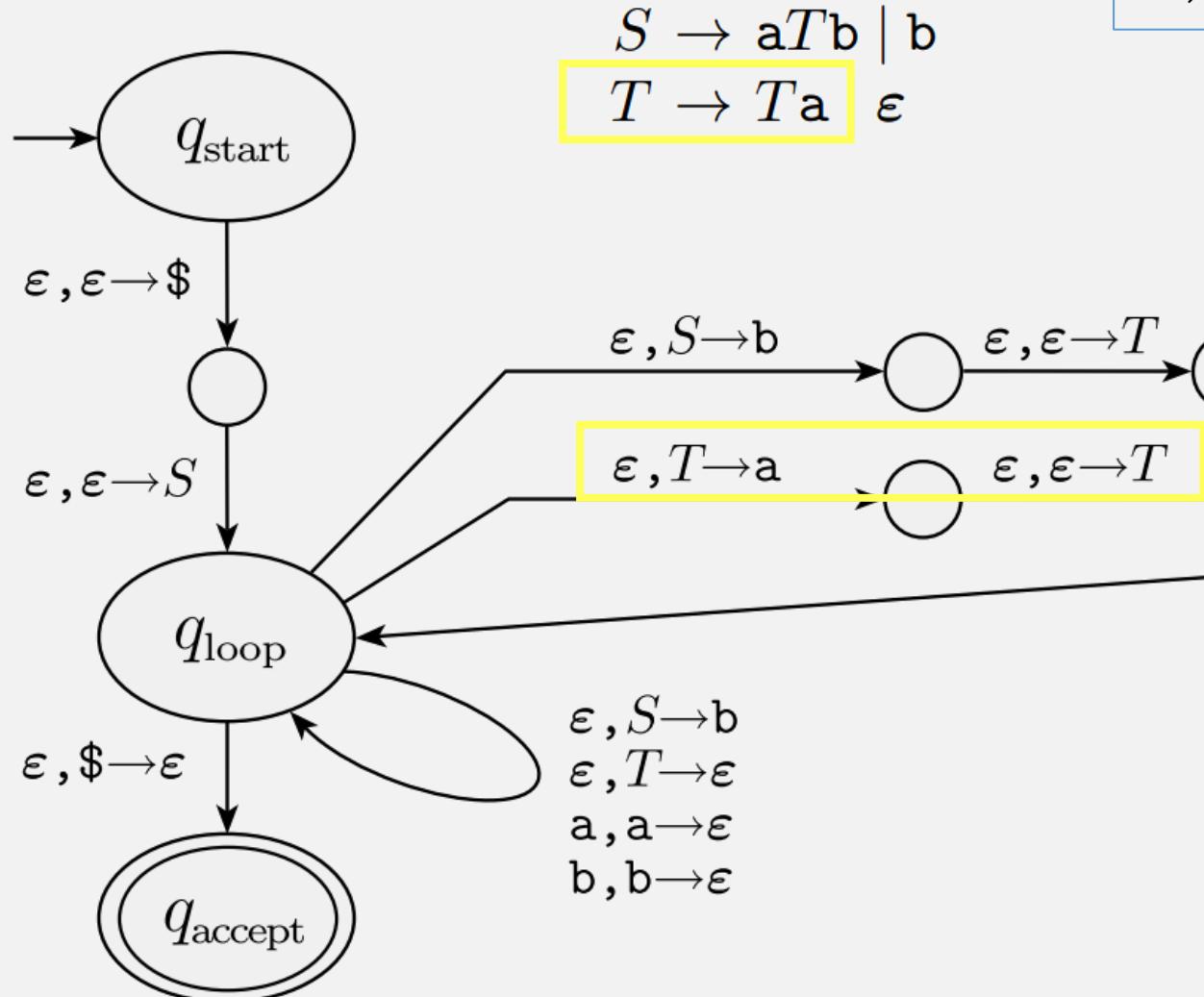
$S \Rightarrow aTb$ (using rule $S \rightarrow aTb$)
 $\Rightarrow aTab$ (using rule $T \rightarrow Ta$)
 $\Rightarrow aab$ (using rule $T \rightarrow \epsilon$)

PDA Example

State	Input	Stack	Equiv Rule
q_{start}	aab		
q_{loop}	aab	$S\$$	
q_{loop}	aab	$aTb\$$	$S \rightarrow aTb$
q_{loop}	ab	$Tb\$$	
q_{loop}	ab	$Tab\$$	$T \rightarrow Ta$
q_{loop}	ab	$ab\$$	$T \rightarrow \epsilon$
q_{loop}	b	$b\$$	
		\$	
q_{accept}			

If: stack top is terminal, pop and read matching input

Example CFG \rightarrow PDA



Example Derivation using CFG:

$S \Rightarrow aTb$ (using rule $S \rightarrow aTb$)

$\Rightarrow aTab$ (using rule $T \rightarrow Ta$)

$\Rightarrow aab$ (using rule $T \rightarrow \epsilon$)

PDA Example

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q_{accept}		\$	

A lang is a CFL iff some PDA recognizes it

 ⇒ If a language is a CFL, then a PDA recognizes it

- Convert CFG → PDA

⇐ If a PDA recognizes a language, then it's a CFL

- To prove this part: show PDA has an equivalent CFG

PDA \rightarrow CFG: Prelims

Before converting PDA to CFG, modify it so :

1. It has a single accept state, q_{accept} .
2. It empties its stack before accepting.
3. Each transition either pushes a symbol onto the stack (a *push* move) or pops one off the stack (a *pop* move), but it does not do both at the same time.

Important:

This doesn't change the language recognized by the PDA

PDA $P \rightarrow$ CFG G : Variables

$P = (Q, \Sigma, \Gamma, \delta, q_0, \{q_{\text{accept}}\})$ variables of G are $\{A_{pq} \mid p, q \in Q\}$

- Want: if P goes from state p to q reading input x , then some A_{pq} generates x
- So: For every pair of states p, q in P , add variable A_{pq} to G
- Then: connect the variables together by,
 - Add rules: $A_{pq} \rightarrow A_{pr}A_{rq}$, for each state r
 - These rules allow grammar to simulate every possible transition
 - (We haven't added input read/generated terminals yet)
- To add terminals: pair up stack pushes and pops (essence of a CFL)¹⁰³

The Key IDEA

PDA $P \rightarrow$ CFG G : Generating Strings

$$P = (Q, \Sigma, \Gamma, \delta, q_0, \{q_{\text{accept}}\})$$

variables of G are $\{A_{pq} \mid p, q \in Q\}$

- The key: pair up stack pushes and pops (essence of a CFL)

if $\delta(p, a, \epsilon)$ contains (r, u) and $\delta(s, b, u)$ contains (q, ϵ) ,

put the rule $A_{pq} \rightarrow aA_{rs}b$ in G

PDA $P \rightarrow$ CFG G : Generating Strings

$P = (Q, \Sigma, \Gamma, \delta, q_0, \{q_{\text{accept}}\})$ variables of G are $\{A_{pq} \mid p, q \in Q\}$

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PDA $P \rightarrow$ CFG G : Generating Strings

$P = (Q, \Sigma, \Gamma, \delta, q_0, \{q_{\text{accept}}\})$ variables of G are $\{A_{pq} \mid p, q \in Q\}$

- The key: pair up stack pushes and pops (essence of a CFL)

if $\delta(p, a, \epsilon)$ contains (r, u) and $\delta(s, b, u)$ contains (q, ϵ) ,

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A language is a CFL \Leftrightarrow A PDA recognizes it

\Rightarrow If a language is a CFL, then a PDA recognizes it

- Convert CFG \rightarrow PDA

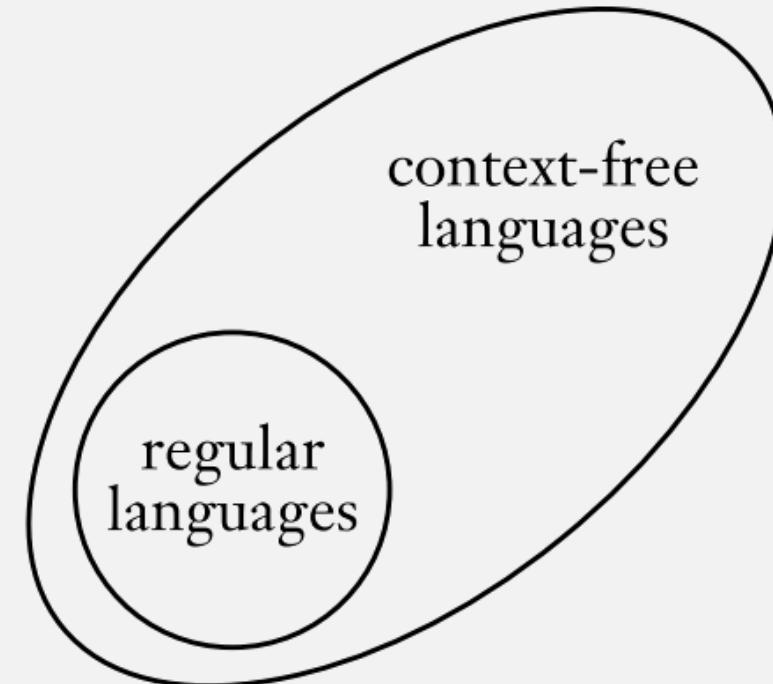
\Leftarrow If a PDA recognizes a language, then it's a CFL

- Convert PDA \rightarrow CFG



Regular Languages are CFLs: 3 Proofs

- DFA \rightarrow CFG
 - HW?
- NFA \rightarrow CFG
 - NFA \rightarrow PDA (with no stack moves) \rightarrow CFG
 - Just now
- Regular expression \rightarrow CFG
 - HW?



Check-in Quiz 3/8

On Gradescope