

UMass Boston Computer Science  
**CS450 High Level Languages** (section 2)

# Interpreting Lambda Functions

Wednesday, November 29, 2023



## *Logistics*

- HW 8 out
  - due: Sun 12/3 11:59 pm EST
  - **hw-start** repo
    - has `tests-from-lecture23.rkt` file



# Interlude: What is a “binding”?

 mdn web docs

“identifier” = name

“value” = “result”

In programming, a **binding** is an association of an [identifier](#) with a value. Not all bindings are [variables](#) — for example, [function parameters](#) and the binding created by the [catch \(e\)](#) block are not “variables” in the strict sense. In addition, some bindings are [implicitly](#) created by the language — for example, [this](#) and [new.target](#) in JavaScript.

A binding is [mutable](#) if it can be re-assigned, and [immutable](#) otherwise; this does *not* mean that the value it holds is immutable.

Mutation (e.g., `set!`) not allowed in this class (so far)

A binding is often associated with a [scope](#). Some languages allow re-creating bindings (also called redeclaring) within the same scope, while others don't; in JavaScript, whether bindings can be redeclared depends on the construct used to create the binding.

<https://developer.mozilla.org/en-US/docs/Glossary/Binding>

# “bind” in “CS450JS” Lang: New Syntax!

`;; A Variable (Var) is a Symbol`

`;; A 450jsExpr (Expr) is one of:`

`;; - Atom`

`;; - Variable` Reference a variable binding

`;; - (list ‘bind [Variable Expr] Expr)`

Create new  
variable binding  
(now with **extra  
brackets!**)

new binding is  
in-scope here

CS450JS LANG

`(bind [x 10] (+ x 1))`

Equivalent to ...

RACKET

`(let ([x 10]) (+ x 1))`

# Bind scoping examples

```
;; A 450jsExpr (Expr) is one of:  
;; - Atom  
;; - Variable  
;; - (list 'bind [Variable Expr] Expr)
```

bind obeys “lexical” or “static” scoping

Generally accepted to be “best choice”  
for programming language design  
(bc it’s determined only by program syntax)



# Running bind programs

```
;; A 450jsExpr (Expr) is one of:  
;; - Atom  
;; - Variable  
;; - (list 'bind [Variable Expr] Expr)
```

parse  
→

```
;; A 450jsAST (AST) is one of:  
;; ...  
;; - (bind Symbol AST AST)  
;; ...  
(struct bind [var expr body])
```

run ↓

```
;; A 450jsResult (Result) is a:  
;; - ...
```

# Running bind

TEMPLATE : extract pieces

```
;; run: AST -> Result
```

```
(define (run p)
```

```
(define (run/e p env)
```

```
  (match p
```

```
  ...
```

```
    [(bind x e body)
```

```
      ... ))
```

```
    (run/e p ??? ))
```

```
;; A 450jsAST (AST) is one of:
```

```
;; ...
```

```
;; - (bind Symbol AST AST)
```

```
;; ...
```

```
(struct bind [var expr body])
```

```
x
```

```
??
```

```
e
```

```
??
```

```
body
```

```
)))
```

# Running bind

```
;; run: AST -> Result
```

```
(define (run p)
```

```
  (define (run/e p env)
```

```
    (match p
```

```
    ...
```

```
    [(bind x e body) ?? x ?? (run/e e ??) ?? (run/e body ??) )])
```

```
    ... ))
```

```
  (run/e p ??? ))
```

TEMPLATE : recursive call

```
;; A 450jsAST (AST) is one of:
```

```
;; ...
```

```
;; - (bind Symbol AST AST)
```

```
;; ...
```

```
(struct bind [var expr body])
```

# Running bind, using environment

```
;; run: AST -> Result
(define (run p)
  ;; An Environment (Env) is one of:
  ;; - empty
  ;; - (cons (list Var Result) Env)
  ;; accumulator env : Environment
  (define (run/e p env)
    (match p
      ...
      [(bind x e body) ?? x ?? (run/e e ??) ?? (run/e body ??) ])
      ...
    )
  (run/e p ??? ))
```

# Running bind, using environment

```
;; run: AST -> Result
```

```
(define (run p)
```

```
; ; accumulator env : Environment
```

```
(define (run/e p env)
```

```
  (match p
```

```
  ...
```

```
    [(bind x e body) ?? x ?? (run/e e env) ?? (run/e body ?? )])  
    ... ))
```

```
  (run/e p ??? ))
```

1. Compute Result  
for x (x not in-scope)

# Running bind, using environment

```
;; run: AST -> Result
```

```
(define (run p)
```

```
;; accumulator env : Environment
```

```
(define (run/e p env)
```

```
  (match p
```

```
  ...
```

```
  [(bind x e body)
```

```
    (define new-env (env-add env x (run/e e env)))
```

```
    (run/e body
```

```
    ... ))
```

```
  (run/e p ??? ))
```

2. add x binding to environment

Computes new env  
(x in-scope)

# Running bind, using environment

```
;; run: AST -> Result
```

```
(define (run p)
```

```
; ; accumulator env : Environment
```

```
(define (run/e p env)
```

```
  (match p
```

```
  ...
```

```
    [(bind x e body)
```

```
      (define new-env (env-add env x (run/e e env)))
```

```
      (run/e body new-env)]
```

```
    ... ))
```

```
(run/e p ??? ))
```

3. run body with new env  
(x in-scope)

# Function Application in CS450js

```
;; A 450jsExpr (Expr) is one of:  
;; - Atom  
;; - Variable  
;; - (list 'bind [Variable Expr] Expr)  
;; - (cons Expr List<Expr>)
```

Function call case (must be last, why?)

be careful when parsing this (HW 8!)

What functions can be called?

# Function Application in CS450js

```
;; A 450jsExpr (Expr) is one of:  
;; - Atom  
;; - Variable  
;; - (list 'bind [Variable Expr] Expr)  
;; - (cons Expr List<Expr>)
```

```
;; An Environment (Env) is one of:  
;; - empty  
;; - (cons (list Var Result) Env)
```

What functions can be called?

(+ 1 2)

```
(define INIT-ENV  
  '((+ ,450+)  
    (- ,450-)))
```

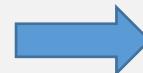
(Racket) functions, added  
to initial environment

```
;; A 450jsResult (Result) is a:  
;; - Number  
;; - UNDEFINED-ERROR  
;; - (Racket) Function
```

# Function Application in CS450js

```
;; A 450jsExpr (Expr) is one of:  
;; - Atom  
;; - Variable  
;; - (list 'bind [Variable Expr] Expr)  
;; - (cons Expr List<Expr>)
```

parse



```
;; A 450jsAST (AST) is one of:  
;; ...  
;; - (call AST List<AST>)  
;; ...  
(struct call [fn args])
```

run



```
;; A 450jsResult (Result) is a:  
;; - ...
```

# “Running” Function Calls

```
;; run: AST -> Result
```

```
(define (run p)
```

```
(define (run/e p env)
```

```
  (match p
```

...  
TEMPLATE: extract pieces of compound data

```
    ...
```

```
    [(call fn args) (apply  
                     (run/e fn env)  
                     (map (curryr run/e env) args))]
```

```
    ...
```

```
  ))
```

```
(run/e p INIT-ENV))
```

```
;; A 450jsAST (AST) is one of:  
;; ...  
;; - (call AST List<AST>)  
;; ...  
(struct call [fn args])
```

# “Running” Function Calls

```
;; run: AST -> Result
```

```
(define (run p)
```

```
  (define (run/e p env)
```

```
    (match p
```

```
    ...
```

```
    [(call fn args) (apply
```

```
      (run/e fn env)
```

```
      (map
```

```
        (curry??? run/e env) args))]
```

```
    ...
```

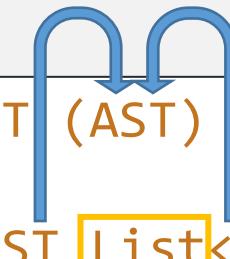
List-processing function

```
  ))
```

```
(run/e p INIT-ENV))
```

```
;; A 450jsAST (AST) is one of:  
;; ...  
;; - (call AST List<AST>)  
;; ...  
(struct call [fn args])
```

TEMPLATE: recursive calls



# “Running” Function Calls

How do we actually run the function?

```
(define (run p)
```

;; A 450jsResult is one of:  
;; - Number  
;; - UNDEFINED-ERROR  
;; - (Racket) Function

```
(define (run/e p env)
```

```
  (match p
```

```
    ...
```

```
    [(call fn args) (apply
```

Runs a Racket function

```
      (run/e fn env))
```

```
      (map (curryr run/e env) args))]
```

```
    ...
```

(this only “works” for now)

```
  ))
```

```
(run/e p INIT-ENV))
```

# Function Application in CS450js

```
;; A 450jsExpr (Expr) is one of:  
;; - Atom  
;; - Var  
;; - (list 'bind [Var Expr] Expr)  
;; - (cons Expr List<Expr>)
```

What functions can be called?

(+ 1 2)

(???? 1 2)

1. (Racket) functions added to initial environment

2. user-defined (“lambda”) functions?

# “Lambdas” in CS450js

```
;; A 450jsExpr (Expr) is one of:  
;; - Atom  
;; - Var  
;; - (list ‘bind [Var Expr] Expr)  
;; - (list ‘fn List<Var> Expr)  
;; - (cons Expr List<Expr>)
```

# CS450js “Lambda” examples

```
;; A 450jsExpr (Expr) is one of:  
;; - Atom  
;; - Var  
;; - (list 'bind [Var Expr] Expr)  
;; - (list 'fn List<Var> Expr)  
;; - (cons Expr List<Expr>)
```

CS450JS LANG  
`(fn (x y) (+ x y))`

Equivalent to ...

RACKET

`(lambda (x y) (+ x y))`

`(fn (x) (fn (y) (+ x y))) ; “curried”`

$\rightarrow$  `(fn (x y) (+ x y))  
10 20 ) ; fn applied`

# CS450js “Lambda” full examples

```
(check-equal?  
  (eval450  
    '(bind [x 10]  
      ( (fn (y) (+ x y)) 20 )))  
    30 ) ; with bind
```

Expression that evaluates to a function result

```
(check-equal?  
  (eval450  
    '( (bind [x 10]  
        (fn (y) (+ x y)))  
      20 ))  
    30 ) ; with bind (fn only)
```

argument → 20

```
(check-equal?  
  (eval450  
    '( (fn (x y) (+ x y))  
      10 20 ) )  
    ? )
```

- Repo: cs450f23/lecture24-inclass
- File: fn-examples-<your last name>.rkt

# In-class Coding 11/29: fn scope examples

```
(check-equal?
  (eval450
    '(bind [x 10]
      ( (fn (y) (+ x y)) 20 )))
    30 ) ; with bind
```

Expression that evaluates to a function result

```
(check-equal?
  (eval450
    '( (bind [x 10]
        (fn (y) (+ x y)))
      20 )))
    30 ) ; with bind (fn only)
```

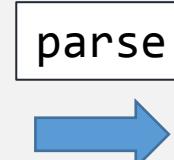
argument → 20

Come up with some of your own!

```
(check-equal?
  (eval450
    '( (fn (x y) (+ x y))
        10 20 )))
    ? )
```

# CS450js “Lambda” AST node

```
;; A 450jsExpr (Expr) is one of:  
;; - Atom  
;; - Variable  
;; - (list 'bind Var Expr Expr)  
;; - (list 'fn List<Var> Expr)  
;; - (cons Expr List<Expr>)
```



```
;; A 450jsAST (AST) is one of:  
;; ...  
;; - (fn-ast List<Symbol> AST)  
;; ...  
--> C["(struct fn-ast [params body])"]
```

# “Running” Functions?

```
;; run: AST -> Result
```

```
(define (run p)
```

TEMPLATE

```
(define (run/e p env)
  (match p
```

...

```
    [(fn-ast params body) ?? params ?? (run/e body env) ??]
```

...

```
  ))
```

```
(run/e p INIT-ENV))
```

;; A 450jsAST (AST) is one of:  
;; ...  
;; - (fn-ast List<Symbol> AST)  
;; ...  
struct fn-ast [params body])

# “Running” Functions?

```
;; run: AST -> Result
```

```
(define (run p)
```

```
(define (run/e p env)
  (match p
    ...
```

```
    [(fn-ast params body) ?? params ?? (run/e body env) ??]
```

What should be the “Result” of running a function?

```
  ))
```

```
(run/e p
```

Can we “convert” a 450js program AST  
into a Racket function???

```
;; A 450jsAST (AST) is one of:
;; ...
;; - (fn-ast List<Symbol> AST)
;; ...
(struct fn-ast [params body])
```

```
;; A 450jsResult is one of:
;; - Number
;; - UNDEFINED-ERROR
;; - (Racket) Function ???
```

We can’t!! So we need some other representation

# “Running” Functions?

Can we “convert” this into a Racket function?

;; A 450jsAST (AST) is one of:  
;; ...  
;; ->(fn-ast List<Symbol> AST)  
;; ...  
(struct fn-ast [params body])

WAIT! Are **fn-result** and **fn-ast** the same?

We can't!! So we need some other representation

;; A 450jsResult is one of:  
;; - Number  
;; - UNDEFINED-ERROR  
;; - (Racket) Function  
;; ->(fn-result List<Symbol> AST ??)  
(struct fn-result [params body])<sup>31</sup>

# “Running” Functions? Full example

```
(bind [x 10]
      (fn (y) (+ x y)))
```

parse  
→

```
(bind 'x (num 10)
      (fn-ast '(y))
      (call (var '+)
            (list (var 'x) (var 'y))))
```

run  
↓

```
(fn-result '(y)
            (call (var '+)
                  (list (var 'x) (var 'y))))
```

Where is the x???

fn-result and fn-ast cannot be the same!!

(how can we “remember” the x)

# “Running” Functions?

```
;; A 450jsAST (AST) is one of:  
;; ...  
;; - (fn-ast List<Symbol> AST)  
;; ...  
(struct fn-ast [params body])
```

WAIT! Are **fn-result** and **fn-ast** the same?

```
;; A 450jsResult is one of:  
;; - Number  
;; - UNDEFINED-ERROR  
;; - (Racket) Function  
;; - (fn-result List<Symbol> AST ???)  
(struct fn-result [params body])
```

# “Running” Functions?

A Function Result needs an extra environment  
(for the non-argument variables used in the body!)

;; A 450jsResult is one of:  
;; - Number  
;; - UNDEFINED-ERROR  
;; - (Racket) Function  
;; - (fn-result List<Symbol> AST Env)  
**(struct fn-result [params body env])**



# “Running” Functions?

```
;; run: AST -> Result
```

```
(define (run p)
```

```
(define (run/e p env)
```

```
  (match p
```

```
  ...
```

```
    [(fn-ast params body) ?? params ?? (run/e body env) ??]
```

What should be the “Result” of running a function?

```
  )])
```

```
(run/e p
```

Can we “convert” a 450js program AST  
into a Racket function???

```
;; A 450jsAST (AST) is one of:  
;; ...  
;; - (fn-ast List<Symbol> AST)  
;; ...  
(struct fn-ast [params body])
```

```
;; A 450jsResult is one of:  
;; - Number  
;; - UNDEFINED-ERROR  
;; - (Racket) Function ???
```

We can’t!! So we need some other representation

# “Running” Functions?

```
;; run: AST -> Result
```

```
(define (run p)
```

```
(define (run/e p env)
  (match p
```

```
  ...
```

```
    [(fn-ast params body) ?? params ?? (run/e body env) ??]
```

What should be the “Result” of running a function?

```
  ))
```

```
(run/e p INIT-ENV))
```

```
;; A 450jsAST (AST) is one of:
;; ...
;; - (fn-ast List<Symbol> AST)
;; ...
(struct fn-ast [params body])
```

```
;; A 450jsResult is one of:
;; - Number
;; - UNDEFINED-ERROR
;; - (Racket) Function
;; - (fn-result List<Symbol> AST Env)
(struct fn-result [params body env])
```

# “Running” Functions?

```
;; run: AST -> Result
```

```
(define (run p)
```

```
(define (run/e p env)
```

```
  (match p
```

... body won't get “run” until the function is called

```
    [(fn-ast params body) (fn-result params body env)]
```

```
    ...
```

```
  ))
```

```
(run/e p INIT-ENV))
```

Remember the current env

# “Running” Function Calls: Revisited

How do we actually run the function?

```
(define (run p)
```

;; A 450jsResult is one of:  
;; - Number  
;; - UNDEFINED-ERROR  
;; - (Racket) Function

```
(define (run/e p env)
```

```
  (match p
```

Runs a Racket function

```
    ...  
    [(call fn args) (apply  
                    (run/e fn env)  
                    (map (curryr run/e env) args))]
```

???

(this only “works” for now)

```
    ...  
  ))  
(run/e p INIT-ENV))
```

# “Running” Function Calls: Revisited

How do we actually run the function?

```
(define (run p)
```

```
(define (run/e p env)
```

```
  (match p
```

```
    ...
```

```
    [(call fn args) (450apply  
                      (run/e fn env)  
                      (map (curryr run/e env) args))]
```

```
    ...
```

```
  ))
```

```
(run/e p INIT-ENV))
```

;; A 450jsResult is one of:  
;; - Number  
;; - UNDEFINED-ERROR  
;; - (Racket) Function  
;; - (fn-result List<Symbol> AST Env)  
**(struct fn-result [params body env])**

apply doesn't work for fn-result!!  
must manually implement “function call”

(this doesn't “work” anymore!)

# CS450JS Lang “Apply”

Can we refactor data def to make this cleaner?

```
;; 450apply : [Racket fn or fn-result] List<Result> -> Result
(define (450apply fn args)
...
)
```

```
;; A FnResult is one of;
;; - (Racket) Function
;; - (fn-result List<Symbol> AST Env)
(struct fn-result [params body env])
```

```
;; A 450jsResult (Result) is one of:
;; - Number
;; - UNDEFINED-ERROR
;; - FnResult
```



```
;; A 450jsResult (Result) is one of:
;; - Number
;; - UNDEFINED-ERROR
;; - (Racket) Function
;; - (fn-result List<Symbol> AST Env)
(struct fn-result [params body env])
```

# CS450JS Lang “Apply”

TEMPLATE?

;; A FnResult is one of;  
;; - (Racket) Function  
;; - (fn-result List<Symbol> AST Env)  
(struct fn-result [params body env])

```
;; 450apply : FnResult List<Result> -> Result
(define (450apply fn args)
  ...
)
```

# CS450JS Lang “Apply”

TEMPLATE

```
;; A FnResult is one of;  
;; - (Racket) Function  
;; - (fn-result List<Symbol> AST Env)  
(struct fn-result [params body env])
```

```
;; 450apply : FnResult List<Result> -> Result  
(define (450apply fn args)  
(match fn  
  [(? procedure?) ...] ;; racket function  
  [(fn-result params body env) ;; user-defined function  
   ... params ... body ... env]))
```

# CS450JS Lang “Apply”

TEMPLATE: mutually referential data and template calls!

;; A FnResult is one of;  
;; - (Racket) Function  
;; - (fn-result List<Symbol> AST Env)  
(struct fn-result [params body env])

```
;; 450apply : FnResult List<Result> -> Result
(define (450apply fn args)
  (match fn
    [(? procedure?) ...] ;; racket function
    [(fn-result params body env) ;; user-defined function
     ... params ... (ast-fn body ...) ... (env-fn env ...) ... ])))
```

env-add

# CS450JS Lang “Apply”

```
;; A FnResult is one of;  
;; - (Racket) Function  
;; - (fn-result List<Symbol> AST Env)  
(struct fn-result [params body env])
```

```
;; 450apply : FnResult List<Result> -> Result  
(define (450apply fn args)  
(match fn  
  [(? procedure?) ...] ;; racket function  
  [(fn-result params body env) ... ;; user-defined function  
   (ast-fn body ... ) ... (env-add env ?? args params ?? ) ... ])))
```

These are lists

# CS450JS Lang “Apply”

(so this function should be inside run)

```
;; A FnResult is one of;  
;; - (Racket) Function  
;; - (fn-result List<Symbol> AST Env)  
(struct fn-result [params body env])
```

```
;; 450apply : FnResult List<Result> -> Result  
(define (450apply fn args)  
(match fn  
  [(? procedure?) ...] ;; racket function  
  [(fn-result params body env) ...] ;; user-defined function  
    ... (ast-fn body ...) ... (foldl env-add env params args) ... ]))
```

run/e

# CS450JS Lang “Apply”

```
;; A FnResult is one of;  
;; - (Racket) Function  
;; - (fn-result List<Symbol> AST Env)  
(struct fn-result [params body env])
```

```
;; 450apply : FnResult List<Result> -> Result  
(define (450apply fn args)  
(match fn  
  [(? procedure?)           ???  
   ...  
   ] ;; racket function  
  [(fn-result params body env)    ;; user-defined function  
   (run/e body (foldl env-add env params args))]))
```

# CS450JS Lang “Apply”

```
;; A FnResult is one of;  
;; - (Racket) Function  
;; - (fn-result List<Symbol> AST Env)  
(struct fn-result [params body env])
```

```
;; 450apply : FnResult List<Result> -> Result  
(define (450apply fn args)  
(match fn  
  [(? procedure?) (apply fn args)]  
    ; Runs a Racket function  
  [(fn-result params body env) ; user-defined function  
   (run/e body (foldl env-add env params args))]))
```

WAIT! What if the the number of params and args don't match!

# CS450JS Lang “Apply”

```
;; 450apply : FnResult List<Result> -> Result
(define (450apply fn args)
  (match fn
    [(? procedure?) (apply fn args)] ; racket function
    [(fn-result params body env)      ; user-defined function
     (if (= (length params) (length args))
         (run/e body (foldl env-add env params args))
         ...))]
```

# CS450JS Lang “Apply”: arity error

```
;; 450apply : FnResult List<Result> -> Result
(define (450apply fn args)
  (match fn
    [(? procedure?) (apply fn args)] ; racket function
    [(fn-result params body env)      ; user-defined function
     (if (= (length params) (length args))
         (run/e body (foldl env-add env params args))
         ARITY-ERROR)])
  ))
```

;; A 450jsResult (Result) is one of:  
;; - Number  
;; - UNDEFINED-ERROR  
;; → ARITY-ERROR  
;; - FnResult

# No More Quizzes!

but push your in-class work to:

Repo: cs450f23/lecture24-inclass