Today: What's this class about????
What's this class about???

Welcome to CS450! (section 2)

High Level Languages

UMass Boston Computer Science

Instructor: Stephen Chang Fall 2024

AN x64 PROCESSOR IS SCREAMING ALONG AT BILLIONS OF CYCLES PER SECOND TO RUN THE XNU KERNEL, WHICH IS FRANTICALLY WORKING THROUGH ALL THE POSIX-SPECIFIED ABSTRACTION TO CREATE THE DARWIN SYSTEM UNDERLYING OS X, WHICH IN TURN IS STRAINING ITSELF TO RUN FIREFOX AND ITS GECKO RENDERER, WHICH CREATES A PLASH OBJECT WHICH RENDERS DOZENS OF VIDEO FRAMES EVERY SECOND

BECAUSE I WANTED TO SEE A CAT JUMP INTO A BOX AND FALL OVER.



I AM A GOD.

Welcome to CS450! High Level Languages

UMass Boston Computer Science

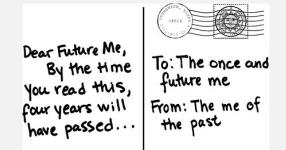
Instructor: Stephen Chang Fall 2024

What's this?

What's a Language?

- A language is for communication
 - With whom?

- A language is used to communicate to:
 - Other people (in a conversation)
 - To yourself (notes)
 - Across time!



From Wikipedia, the free encyclopedia Language is a structured system of communication

> Human language is characterized by its cultural and historical diversity, with significant variations observed between cultures and across time.

what is a language

A language is a structured system of communication that enables humans

This is a class about language

We will learn to use language to communicate (read, write, and speak) effectively

Welcome Programming High Level Languages

UMass Boston Computer Science
Instructor: Stephen Chang

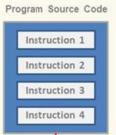
Fall 2024

What's this?

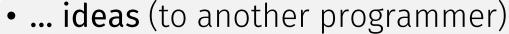
What's a Programming Language? This class is about learning to use language to

This class is about **learning to use language** to **communicate**--- **code, read, write, speak**---effectively!

• A way for **programmers** to **communicate** ...



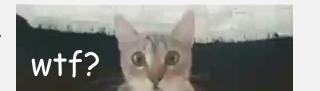
- ... machine instructions (to a computer)
 - i.e., "programs"



- e.g., code review,
- pull requests



- ... ideas (to themselves)
 - You are the most frequent reader of your code! When you trying to understand your 3 years old code
- ... across time!



what is a programming language



A programming language is a formalized system of communication that allows humans to instruct computers and perform various tasks. It serves as

Programs must be understandable by both computers and humans!

"Code is **read much more often than it is written**, so plan accordingly"

--- Raymond Chen

"The ratio of time spent **reading versus writing** is over **10 to 1**. We are constantly reading old code as part of the effort to write new code. ... [Therefore,] making it easy to read makes it easier to write."

--- Robert C. Martin

Clean Code: Handbook of Agile Software Craftsmanship

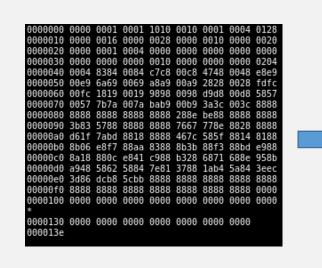
Welcome to CS450! Programming Programming Languages

UMass Boston Computer Science

What's this?

Instructor: Stephen Chang Fall 2024

CPU Language







Programmers don't write machine code!

Because it's difficult for humans to understand

Machine code

"low level"

Humans need "higher level" languages!

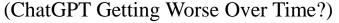
Every programming language is (primarily) for **human communication**



English?

Q: Why don't we just program in English?

A: It's too imprecise



Lingjiao Chen[†], Matei Zaharia[‡], James Zou[†]

Q: Given a in

the range [1, 1

Al programming not quite there yet!



What about AI???

write python to sort a list

Sure, you can sort a list in Python using the `sorted()` function or the `list.sort()` method. Here are examples of both methods:

1. Using the `sorted()` function:

Why Copilot writes bad code &

Copy code python original_list = [5, 2, 9, 1, 5, 6] sorted_list = sorted(original_list) :int(sorted_list)

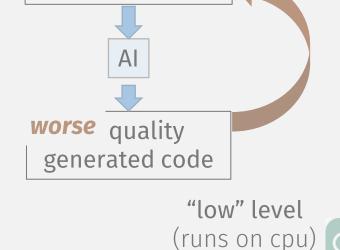
> (impossible! See cs 420!)

cause of how language models work. They show how, on eople write. The v don't have any sense of what's correct of st code on GitHub is (by software standards) pretty old, and itten by average programmers. Copilot spits out it's best those programmers might write if they were writing the

Universal Language Model Fine-tuning for Text Classification

Jeremy Howard University of San Francisco i@fast.ai

Sebastian Ruder* Insight Centre, NUI Galway Avlien Ltd., Dublin sebastian@ruder.io



worse

Existing Code





Q: Why don't we just program in English?

A: It's too imprecise

Still needed in programs, for:

- Documentation
- Comments
- Specifications

(programs are more than code)

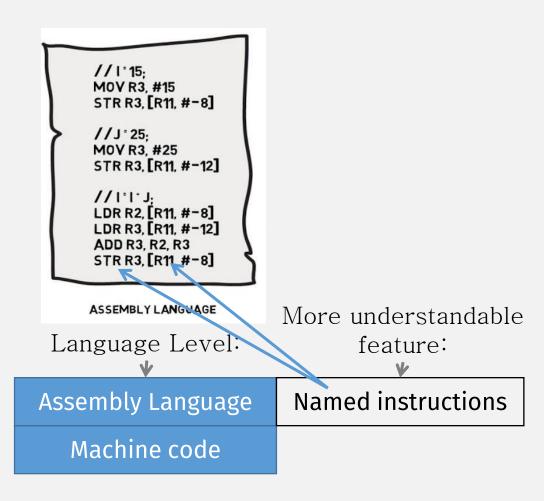
Code <u>cannot be ambiguous</u>

???

Machine code

"low" level (runs on cpu)

This is easier for humans to understand, but what about the computer?



"low" level (runs on cpu)

Less performant "high" level (easier for humans to understand)

This is easier for humans to understand, but what about the computer?

(usually)

Assembler

// I * 15; MOV R3, #15 STR R3, [R11, #-8] // J * 25; MOV R3, #25 STR R3, [R11, #-12] // I * I * J; LDR R2, [R11, #-8] LDR R3, [R11, #-12] ADD R3, R2, R3 STR R3, [R11, #-8] ASSEMBLY LANGUAGE A higher-level language needs a compiler (another program!) to translate it to machine code

(Covered in another course!)

<u>Tradeoff</u>: This can introduce inefficiencies

Assembly Language

Named instructions

More performant "low" level (runs on cpu)

Machine code

Less performant "high" level (easier for humans to understand)



Programs are sequences of statements or "commands"

"imperative"

More performant "low" level (runs on cpu)

	programs (no		
JavaScript, Python	"eval"		pre-compiling)
C# / Java	GC (no alloc, ptrs)	~	HUGE security
C++	Classes, objects		implications
С	Scoped vars, fns		
Assembly Language	Named instructions		
Machine code			

"dynamic"

Less performant "high" level (easier for humans to understand)

"not imperative?"

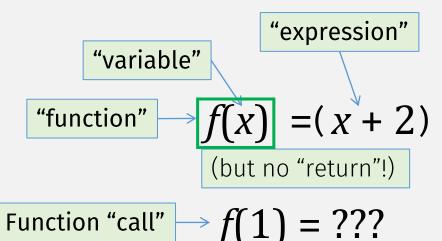
Programs are sequences of statements or "commands"

"imperative"

More performant "low" level (runs on cpu)

???	???	
JavaScript, Python	"eval"	
C# / Java	GC (no alloc, ptrs)	
C++	Classes, objects	
С	Scoped vars, fns	
Assembly Language	Named instructions	
Machine code		

Arithmetic



f(2) = ???

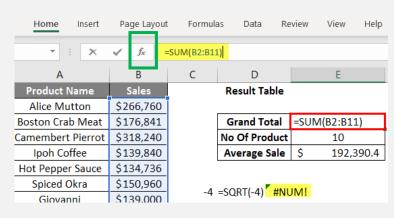
f(3) = ???

Functional languages compute like this (combining arithmetic expressions)

(instead of sequences of statements)

(main topic in this course)

Is this programming?



Is this a programming language?

YES!

This kind of programming is sometimes called "declarative"

"Declare" the computation you want.
It's "high level" because low-level
details are omitted

"declarative"

Describe computation with expressions (compiler decides low level instructions)

Describe computation with exact sequence of statements

"imperative"

"low" level (runs on cpu)

Functional lang (Racket)	Expressions (no stmts)	
JavaScript, Python	"eval"	
C# / Java	GC (no alloc, ptrs) Classes, objects Scoped vars, fns	
C++		
С		
Assembly Language	Named instructions	
Machine code		

Lazy Arithmetic

$$f(x,y) = x + 2$$

$$f(1, 2 + 3) = ???$$

Result of this expression is not needed, so no need to compute it

(may cover in this course)

"declarative"

"imperative"

"low" level (runs on cpu)

Lazy lang (Haskell, R)	Delayed computation	
Functional lang (Racket)	Expressions (no stmts)	
JavaScript, Python	"eval"	
C# / Java	GC (no alloc, ptrs)	
C++	Classes, objects	
С	Scoped vars, fns	
Assembly Language	Named instructions	
Machine code		

Logic Programming – Even Higher Level

$$f(x) = x + 2$$

Why does this have to be the "input"?

$$f(??) = 3$$

 $f(??) = 4$

"relational" programming

```
3 child_fact(eva,anne,oscar).
4 child_fact(henry,anne,oscar).
5 child_fact(isolde,anne,oscar).
6 child_fact(clyde,mary,oscarb).
7
8 child(X,Z,Y) :- child_fact(X,Y,Z).
9 child(X,Z,Y) :- child_fact(X,Z,Y).
10
11 descendant(X,Y) :- child(X,Y,Z).
12 descendant(X,Y) :- child(X,U,V), descendant(U,Y).
```

1 child_fact(oscar,karen,franz).
2 child_fact(mary,karen,franz).

(may cover in this course)

Not code, but programs need it for:

- Documentation
- Comments
- Specifications-

Potential Problem:

not checked against code, not guaranteed to match up ative"

"imperative"

"low" level (runs on cpu)

English		
Specification langs	Types? pre/post cond?	asserts
Markup (html, markdown)	tags	
Database (sql)	queries	
Logic Program (Prolog)	relations	
Lazy lang (Haskell, R)	Delayed computation	
Functional lang (Racket)	Expressions (no stmts)	
JavaScript, Python	"eval"	
C# / Java	GC (no alloc, ptrs)	
C++	Classes, objects	
С	Scoped vars, fns	
Assembly Language	Named instructions	
Machine code		

More "domain

specific"

"declarative"

Declarative languages can have imperative features, and vice versa

> Can program with expressions

Java Lambda Syntax	
Concise	
<pre>n -> System.out.print(n)</pre>	
Expanded	
(String n) -> System.out.print(n)	
Verbose	
(String n) -> { System.out.print(n);	}

imperative"

"low" level (runs on cpu)

NOTE: This hierarchy is *approximate*

- 1' 1			
English			
Specification langs	Types? pre/post cond?	asserts	
Markup (html, markdown)	tags		
Database (SQL)	queries		
Logic Program (Prolog)	relations		
Lazy lang (Haskell, R)	Delayed computation	Can program	
Functional lang (Racket)	Expressions (no stmts)	with statements	
JavaScript, Python	"eval"	> (define x 12)	
C# / Java	GC (no alloc, ptrs)	> (set! x (add1 x)) > x	
C++	Classes, objects	13	
С	Scoped vars, fns		
Assembly Language	Goal is to learn "high-level"		
	Markup (html, markdown) Database (SQL) Logic Program (Prolog) Lazy lang (Haskell, R) Functional lang (Racket) JavaScript, Python C# / Java C++ C	Specification langs Markup (html, markdown) Database (SQL) Logic Program (Prolog) Lazy lang (Haskell, R) Delayed computation Functional lang (Racket) Expressions (no stmts) JavaScript, Python C# / Java C++ Classes, objects C Scoped vars, fns	

Machine code

Goal is to learn "high-level" programming concepts, not a specific programming language

statements

Course Logistics

All course info available on web site: https://www.cs.umb.edu/~stchang/cs450/f24

Racket (main programming language for this course)



Primarily "Functional"

And Practice / Improve Your Most Valuable Skill:

- Easy (syntax) to learn
 - (But different than you might be used to!)

Learning New Concepts!

- Download at racket-lang.org/download
 - See hw0
 - Install and be ready to write code in next Monday's lecture

All course info available on web site: https://www.cs.umb.edu/~stchang/cs450/f24

(textbook for this course)

How to Design Programs, 2nd ed.

Lessons:

- Programs are also for <u>high-level communication</u>
- This means that <u>programs are</u> more than just what the code does
- Must be <u>readable and explainable by others</u>

Available free at: htdp.org

• Can buy paper copy (make sure it's 2nd ed) if you wish

All course info available on web site: https://www.cs.umb.edu/~stchang/cs450/f24



<u>clean, readable program</u>

rules for how to write

This is our rulebook!

GitHub

We will use GitHub for code management

- 1. Create an account (free) if you don't have one
- 2. Install a GitHub client and learn basic commands
- 3. Tell course staff your account name
 - (fill out pre-class survey if you have not done so!)

All course info available on web site: https://www.cs.umb.edu/~stchang/cs450/f24

HW 0

- <u>due</u>: (next) Monday 9/9 12pm noon
 - Create github account and learn basics
 - Tell course staff github account name (see hw0 details)
 - Install Racket
 - "Hello World" ish Racket programs
 - Be ready to program in class Monday

Other Infrastructure

- Gradescope
 - Submitting HW and grading
- Piazza
 - Non-lecture communication

Grading

- HW: 80%
 - Weekly: in/out Monday (usually)
 - Approx. 12 assignments
 - Lowest grade dropped
- Participation: 20%
 - In-class work, lecture, office hours, Piazza
- No exams

- A range: 90-100
- **B** range: 80-90
- **C** range: 70-80
- **D** range: 60-70
- **F**: < 60

All course info available on web site: https://www.cs.umb.edu/~stchang/cs450/f24

Grading

- HW: 80%
 - Weekly: in/out Monday (usually)
 - Approx. 12 assignments
 - Lowest grade dropped

Evaluated on a program's:

- correctness
 - i.e., test suites
- readability
 - Can someone read and explain what it does?
- understanding
 - Can <u>you</u> read and/or explain what it does?

All course info available on web site: https://www.cs.umb.edu/~stchang/cs450/f24

Late HW

- Is bad ...
 - Grades get delayed
 - Can't discuss solutions
 - You fall behind!

• Late Policy: 3 late days to use during the semester

HW Collaboration Policy

Allowed

- Discussing HW with classmates (but must cite)
- Using other resources, e.g., youtube, other books, etc.
- Writing up answers on your own, from scratch, in your own words / code

Not Allowed

- Submitting someone else's answer
- It's still someone else's answer if:
 - variables are changed,
 - words are omitted,
 - or sentences rearranged ...
- Using sites like Chegg, CourseHero, Bartleby, Study, ChatGPT etc.

Honesty Policy

- 1st offense: zero on problem
- 2nd offense: zero on hw, reported to school
- 3rd offense+: F for course

Regret policy

• If you <u>self-report</u> an honesty violation, you'll only receive a zero on the problem and we move on.

All Up to Date Course Info

Survey, Schedule, Office Hours, HWs, ...

See course website:

https://www.cs.umb.edu/~stchang/cs450/f24/